Uniform Buy-at-Bulk Network Design<sup>1</sup>

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<sup>1</sup>slides last updated in 2013

(Uniform Buy-at-Bulk Network Design)

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### Outline

1 Buy-at-Bulk Network Design

2 Tree Metrics

**3** Conclusions

# Description



$$d_1 = 300 \ d_2 = 100$$

 $\begin{array}{l} C(u) \text{ per unit length} \\ C(300) + C(100) \geq C(400) \\ C(100) \leq C(300) \leq C(400) \end{array}$ 

Given an undirected graph G(V, E) with the following:

length  $L: E \to R^+$ ,

*k* source-sink pairs; each associated with a demand  $d_i > 0$ . capacity *u* can be purchased at C(u) per unit length on any edge, and function  $C : R^+ \to R^+$  is both *non-decreasing* and *subadditive* 

Find a minimum cost multicommodity unsplittable flow c(i.e.,  $\min \sum_{(u,v) \in E} C(c_{uv}) l_{uv}$ ) that meets the demands of all the source-sink pairs.

### **Lower Bounds**

- NP-hard problem —no proof provided
- No O(lg<sup>1/2</sup><sup>-ε</sup> n) apprx algo possible unless NP ⊆ ZPTIME(n<sup>polylog(n)</sup>) —not proof provided

Herewith, we design a randomized apprx algo with  $O(\lg n)$  apprx factor in expectation.

### **Optimal algo when** *G* **is a tree**



- (1) for each  $s_i$ - $t_i$ 
  - (a) for each edge  $e(u, v) \in dist_G(u, v)$ , mark with *e* that additional  $d_i$  units of flow required to be pushed along *e*
- 2) for each edge *e* in *G* that is marked, purchase the corresp. capacity at bulk

in any optimal solution, capacity  $c_e$  for any edge e must be at least equal to the summation of demands that e separates

#### Algorithm when G is not a tree





(1) probabilistically approximate metric completion of G(V, E) (w.r.t. *L*) by a spanning tree metric T'(V, E')

i.e., T' such that for any  $u, v \in V$ ,  $dist_G(u, v) \le T'(u, v) \le O(\lg n) dist_G(u, v)$  (latter in expectation)



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(2) solve the problem on T'

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- (2) solve the problem on T'
- (3) for each  $s_i$ - $t_i$ 
  - (a) map each edge in  $(x, y) \in T'(s_i, t_i)$  to a shortest path P between x and y in G
  - (b) for each edge e ∈ P, mark with e that additional d<sub>i</sub> units of flow required to be pushed along e



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  - **(b)** for each edge  $e \in P$ , mark with *e* that additional  $d_i$  units of flow required to be pushed along *e*
- (4) for each edge e in G that was marked, purchase capacity at bulk

#### **Overview of the Analysis**



 $cost(our \ algo) \le \ cost(T'_{opt}) \le \ cost(T'_{sol}) \le \ O(\lg n)cost(G_{opt}) \ \mbox{in exp}$ 

 $cost(G_{sol}) \leq cost(T'_{opt}) \leq cost(T'_{sol}) \leq O(\lg n)cost(G_{opt})$  in exp



- T' is chosen s.t. for any  $u, v \in V$  in G,  $dist_G(u, v) \leq T'(u, v)$
- SPs corresp. to two edges in T' may pass through the same edge in G: *subadditive C*

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 $cost(G_{sol}) \leq cost(T'_{opt}) \leq cost(T'_{sol}) \leq O(\lg n)cost(G_{opt})$  in exp



procedure to obtain  $T'_{sol}$  from  $G_{opt}$ :

- for each edge e(u, v) ∈ G with opt capacity c<sup>\*</sup><sub>e</sub>, mark for all edges along the unique path between u and v that additional c<sup>\*</sup><sub>e</sub> units of capacity required to be pushed along e
- buy-at-bulk

 $cost(G_{sol}) \leq cost(T'_{opt}) \leq cost(T'_{sol}) \leq O(\lg n)cost(G_{opt})$  in exp (cont)



- for every edge xy in T', if the capacity xy uses in  $T'_{opt}$  is  $c'_{xy}$ , then the capacity xy uses in  $T'_{sol}$  is at least  $c'_{xy}$  this is due to xy in  $T'_{opt}$  is separating the same demand as xy in  $T'_{sol}$
- non-decreasing C

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#### $cost_{T'_{sol}}$

$$= \sum_{(x,y)\in T'} T'(x,y) C(\sum_{(u,v)\in E: (x,y)\in u \sim v \text{ in } T'} c_{uv}^*)$$



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$$= \sum_{(x,y)\in T'} T'(x,y) C(\sum_{(u,v)\in E:(x,y)\in u\sim v \text{ in } T'} c^*_{uv})$$
  
$$\leq \sum_{(x,y)\in T'} T'(x,y) \sum_{(u,v)\in E:(x,y)\in u\sim v \text{ in } T'} C(c^*_{uv}) \leftarrow \text{subadditivity of } C$$



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$$= \sum_{(u,v)\in E} C(c^*_{uv}) \sum_{(x,y)\in u\sim v \text{ in } T'} T'(x,y)$$



 $cost_{T'_{sol}}$ 

$$= \sum_{(x,y)\in T'} T'(x,y) C(\sum_{(u,v)\in E:(x,y)\in u \sim v \text{ in } T'} c_{uv}^*)$$
  

$$\leq \sum_{(x,y)\in T'} T'(x,y) \sum_{(u,v)\in E:(x,y)\in u \sim v \text{ in } T'} C(c_{uv}^*) \leftarrow \text{subadditivity of } C$$
  

$$= \sum_{(u,v)\in E} C(c_{uv}^*) \sum_{(x,y)\in u \sim v \text{ in } T'} T'(x,y)$$
  

$$= \sum_{(u,v)\in E} C(c_{uv}^*) T'(u,v)$$

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 $cost(G_{sol}) \le cost(T'_{opt}) \le cost(T'_{sol}) \le O(\lg n)cost(G_{opt})$  in exp: express T' distances in terms of distances in G

 $\sum_{(u,v)\in E} C(c_{uv}^*)T'(u,v)$ 

 $\leq O(\lg n) \sum_{(u,v) \in E} C(c_{uv}^*) dist_G(u,v)$  in expectation

(as T' is chosen s.t. for any  $u, v \in V$  in  $G, T'(u, v) \leq O(\lg n) dist_G(u, v)$  in expectation)

 $cost(G_{sol}) \le cost(T'_{opt}) \le cost(T'_{sol}) \le O(\lg n)cost(G_{opt})$  in exp: express T' distances in terms of distances in G

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(as *T'* is chosen s.t. for any  $u, v \in V$  in *G*,  $T'(u, v) \leq O(\lg n) dist_G(u, v)$  in expectation)

 $\leq O(\lg n) \sum_{(u,v) \in E} C(c_{uv}^*) l_{uv}$  in expectation

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 $\sum_{(u,v)\in E} C(c_{uv}^*)T'(u,v)$ 

 $\leq O(\lg n) \sum_{(u,v) \in E} C(c_{uv}^*) dist_G(u,v)$  in expectation

(as *T'* is chosen s.t. for any  $u, v \in V$  in *G*,  $T'(u, v) \leq O(\lg n) dist_G(u, v)$  in expectation)

 $\leq O(\lg n) \sum_{(u,v) \in E} C(c_{uv}^*) l_{uv}$  in expectation

 $= O(\lg n) cost_{G_{opt}}$  in expectation

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# Apprx factor in expectation

suggested randomized algorithm outputs a solution with apprx factor  $O(\lg n)$  in expectation:

costour algo

 $\leq cost(T'_{opt})$  $\leq cost(T'_{sol})$  $= O(\lg n)cost(G_{opt}) \text{ in expectation}$ 

Done except for devising a randomized algo to construct a T' wherein for any  $u, v \in V$ ,  $dist_G(u, v) \leq T'(u, v) \leq O(\lg n) dist_G(u, v)$  (latter in expectation)

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### **Metric Space**

A *metric space* is a pair (X, D) where X is a set and  $D : X \times X \rightarrow [0, \infty)$  is a metric satisfying:

- $D(x,y) \ge 0$
- D(x, y) = 0 iff x = y
- D(x,y) = D(y,x)
- $D(x, y) + D(y, z) \ge D(x, z)$  (triangle inequality)

ex.  $(\mathcal{R}^d, L_2^d)$ 

A metric space (X, D) is a *finite metric space* if |X| is finite.

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### **Metric completion of a graph (a.k.a. graph metric)**



• All pair shortest distance graph G' corresp. to input graph G is a finite metric

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# Embedding

Let (X, D') and (Y, D'') be two (finite) metric spaces. Any one-to-one map  $f: X \to Y$  is termed as an *embedding*.

- An embedding in which no distances shrink is termed as an *expansive embedding*.
- distortion of an expansive embedding f is  $\max_{x,y \in X} \frac{D''(f(x),f(y))}{D'(x,y)}$

We intend to construct an expansive  $(dist_G(u, v) \le T(u, v))$  tree metric  $(V \subseteq V', T)$  corresp. to the graph metric  $(V, dist_G)$  such that  $T(u, v) \le O(\lg n) dist_G(u, v)$  in expectation. Further, we enforce V = V' by building a *spanning tree metric* (V, T').

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# Hierarchical cut decomposition of the metric $(V, dist_G)$



here,  $\Delta$  is the smallest power of 2 greater than 2 max<sub>u,v \in V</sub> dist<sub>G</sub>(u, v)

- root has the entire V
- each leaf node corresp. to a unique point in V for convenience, let  $dist_G(u, v) \ge 1$
- nodes in each level together partition V

let us refer vertices of T as nodes while the vertices of V as points (Uniform Buy-at-Bulk Network Design)

# Hierarchical cut decomposition is a tree metric

- $V \subseteq V'$
- positive edge lengths
- (V', T) is an expansive metric

lowest level at which *u* and *v* belong to the same is  $\lfloor \lg_2 dist_G(u, v) \rfloor$ 

• what about the distortion?

# **Randomized Algorithm to construct** (V', T)

- (1) pick a permutation  $\pi$  of V
- (2) pick a random number  $r_0$  in [1/2, 1); set radius  $r_i = 2^i r_0$  for all balls at each level *i*
- (3) root is associated with points in ball  $B(any point, \Delta)$  i.e., V itself
- (4) for each node *v* in each level i (i > 0)

let S be the set of points associated with v

- (a) for every j from 1 to n
  - if S' = B(π(j), r<sub>i-1</sub>) ∩ S ≠ φ then create a child node to v and associate points in S' to it
  - (ii) S = S S'
- takes polynomial time

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### **Algorithm in execution**



points belonging to a tree node are shown with filled circles

### **Bounding the expected distortion**



- If LCA of u and v is at level i, then  $T(u, v) \le 2^{i+2}$ .
- E[T(u,v)]

 $= \sum_{w \in V} \sum_{i=0}^{\lg \Delta - 1} \text{ (prob. } u \in B(w, r_i), v \notin B(w, r_i) \text{ and } B(w, r_i) \text{ is a child of } q) * (2^{i+3}) \le O(\lg n) dist_G(u, v)$ 

w.l.o.g. suppose u is nearer to w than v

- only intuition behind the proof is given

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Transforming Tree Metric (V', T) to a Spanning Tree Metric (V, T')

- (1) repeat until there does not exist a vertex pair u, w such that  $u \in V, w \notin V$ and w is the parent of u
  - (a) contract edge uw
  - **(b)** identify merged node with  $u \in V$
- (2) multiply the length of every remaining edge by four
- intutively explained why it won't change the bounds on T'(u, v)

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# **Example specializations of uBatB**

- Steiner tree problem: Given a non-negative edge-weighted connected undirected graph G(V, E) together with a set  $S \subseteq V$ , find a minimum cost tree in *G* that spans all vertices in *S* and any subset of *Steiner* vertices V S.
- *Generalized Steiner forest problem*: Given an undirected graph G(V, E),
   ∀<sub>e∈E</sub> w<sub>e</sub> ≥ 0, and k pairs of vertices s<sub>i</sub>, t<sub>i</sub> ∈ V, find a minimum-cost subset of edges F ⊆ E such that every s<sub>i</sub>-t<sub>i</sub> pair is connected in (V, F).

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# **Open problems around uBatB**

- reducing the gap between lower and upper bounds
- algorithm with apprx factor  $O(\lg k)$
- devising algorithms for special graphs

### **Beyond uBatB**

• Non-uniform BatB

### Other example applications of tree embeddings

- *Group Steiner tree*: Given an undirected graph G(V, E) with  $c: E \to \mathcal{R}^+$ , and groups of vertices  $V_1, V_2, \ldots, V_k \subseteq V$  find a minimum cost subtree of *G* that contains at least one vertex from each group.
- Communication spanning trees: Given an undirected graph G(V, E) with nonnegative costs on edges, requirement value  $r_{ij}$  for every pair *i* and *j*, and the communication cost of a spanning tree *T* is defined as  $\sum_{ij} r_{ij} * SP_{T(i,j)}$ , find a spanning tree *T* of minimum communication cost.

And, several networking heuristics that use tree metrics are awaiting Algorithms.

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# Other popular metric embeddings

Let |X| = n, D' is an arbitrary metric, *d* denotes the number of dimensions, and *X'* is finite. Then,

• Bourgain's Theorem:

existence of  $(X, D') \hookrightarrow^{O(\lg n)} (\mathcal{R}^{O(\lg^2 n)}, L_p)$ 

- dimension reduction due to the Johnson-Lindenstrauss Lemma: existence of  $(X, L_2^d) \hookrightarrow^{(1+\epsilon)} (\mathcal{R}^{O(\epsilon^{-2} \lg n)}, L_2)$
- Feige's volume respecting embeddings:

 $Vol(X) = sup_{f:X \to l_2} Evol(f(X))$  (*f* requires to be a contraction) *k*-distortion of *f* is  $sup_{P \subset X, |P| = k} (\frac{Vol(P)}{Evol(f(P))})^{\frac{1}{k-1}}$ 

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# Significant theoretical ideas explored

- extended a trivial solution for trees to graphs
- interpreted a graph theoretic problem as a geometric problem
- embedded a finite metric space into a tree metric
- randomized + approximation algorithm hence, the apprx factor in expectation
- designed an algorithm for a network design problem uBatB is a generalization of several network design problems

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