Karp had shown the following famous 21 problems are NP-complete<sup>1</sup>:

- 0-1 integer programming
- clique
  - set packing (level denotes  $SAT \rightarrow clique \rightarrow set packing)$
  - vertex cover
    - set covering
    - feedback node set
    - feedback arc set
    - directed Hamiltonian circuit
      - undirected Hamiltonial circuit
- 3-SAT
  - chromatic number
    - clique cover
    - exact cover
      - hitting set
      - Steiner tree
      - 3-dimensional matching
      - knapsack
        - job sequencing
        - patition
          - max cut

NP-complete satisfiability problems:

- MAX2SAT = {  $\langle \phi, k \rangle \mid \exists$  a truth assignment that satisfies at least k clauses of a 2cnf-formula  $\phi$  }.
- MAXKSAT = {  $\langle \phi, r \rangle \mid \exists$  a truth assignment that satisfies at least r clauses of a k-cnf-formula  $\phi$ }.
- NAESAT<sup>2</sup> = { $\langle \phi \rangle \mid \exists$  a truth assignment wherein for every clause  $c_i \in \phi$  there exists at least one true literal and one false literal}
- MAXSAT:  $\{ \langle \phi, r \rangle \mid \exists a \text{ truth assignment that satisfies at least } r \text{ clauses of } \phi \}.$
- MINKSAT:  $\{ \langle \phi, r \rangle \mid \exists a \text{ truth assignment that satisfies at most } r \text{ clauses of a k-cnf-formula } \phi \}$ .
- Monotone 3SAT:  $\{ \langle \phi \rangle \mid \exists a \text{ truth assignment that satisfies } \phi \text{ wherein all literals in every clause of } \phi \text{ are either postive or negative} \}.$
- 1-in-3SAT:  $\{ \langle \phi \rangle \mid \exists$  a truth assignment that satisfies  $\phi$  while setting exactly one literal to true in each clause of  $\phi$ .
- CIRCUIT-SAT:  $\{ < C > | C \text{ is a satisfiable boolean circuit} \}$ .

 $<sup>^1{\</sup>rm known}$  as Karp's list of NP-complete problems  $^2{\rm Not}$  All Equal SAT

- Planar 3SAT:
- Planar rectilinear 3SAT:
- Planar monotone rectilinear 3SAT:
- Planar 1-in-3SAT:

Satisfiability problems that have polynomial-time algorithms:

- 2SAT: each clause has at most two literals
- Horn SAT: each clause has  $\leq 1$  positive literals
- Dual-horn SAT: each clause has  $\leq 1$  negative literals
- DNF SAT: formula is  $\lor$  of clauses; clause is  $\land$  of literals
- *planar circuit SAT*: given a boolean circuit that can be embedded in the plane so that no two wires cross, is there an input that makes the circuit output TRUE?
- planar NAE 3SAT:

NP-complete graph-theoretic problems:

- Dominating set: Given a graph G(V, E) and an integer parameter k, decide whether there exists a set  $V' \subseteq V$  with  $|V'| \leq k$  of vertices such that for every vertex not in V' has a neighbor in V'.
- Independent set: Given a graph G(V, E) and an integer parameter k, decide whether there exists a set  $V' \subseteq V$  with  $|V'| \ge k$  of vertices such that each edge in E incident on at most one vertex in V'.
- Max bisection: Given an undirected graph G(V, E) and an integer parameter k, decide whether there exists a vertex cut (S, V S) of size k or more such that |S| = |V S|.
- Bisection width: Given an undirected graph G(V, E) and an integer parameter k, decide whether there exists a vertex cut (S, V S) of size at most k such that |S| = |V S|.
- Feedback vertex set: Given an undirected graph G(V, E) and k, decide whether there exists  $V' \subseteq V$  with  $|V'| \leq k$  such that removing vertices in V' leaves G acyclic.
- Feedback arc set: Given a directed graph G(V, E) and k, decide whether there exists  $E' \subseteq E$  with  $|E'| \leq k$  such that removing arcs in E' leaves G acyclic.
- HAM-CYCLE: Decide whether the given directed/undirected graph G has a Hamiltonian cycle.
- Traveling salesman tour: Given an undirected/directed edge-weighted graph G(V, E) and a parameter M, decide whether G has a Hamiltonian cycle of weight at most M.<sup>3</sup>
- Multicommidity max-flow: Given a directed gaph D(V, A) and 2k nodes,  $s_1, \ldots, s_k, t_1, \ldots, t_k$  in V, are there node-disjoint directed paths from  $s_1$  to  $t_1, s_2$  to  $t_2, \ldots$ , and  $s_k$  to  $t_k$ ?
- Graph coloring: Given a graph G(V, E) and k, decide whether the vertices (resp. edges) of G can be colored using at most k colors.
- Crossing number of G:
- Minimum cost Steiner tree of G:

 $<sup>^{3}</sup>NP$ -complete in Euclidan plane as well

Set-theoretic NP-complete problems:

- Set packing: Given a collection C of finite sets, deciding whether there exists a set packing i.e., a collection of disjoint sets  $C' \subseteq C$  such that the cardinality of C' is k.
- Set cover: Given a collection C of subsets of a finite set S, deciding whether there exists a set cover for X i.e., a subset  $C' \subseteq C$  such that every element in S belongs to at least one member of C' and the cardinality of the set cover C' is at most k.
- 3-Exact cover: Given a family  $F = \{S_1, \ldots, S_n\}$  of n subsets of  $S = \{u_1, \ldots, u_{3m}\}$  each of cardinality three, is there a subfamily of m subsets that covers S?
- Tripatrite (3-Dimensional) matching: Given three sets U, V, and W of equal cardinality, and a subset T of  $U \times V \times W$ , is there a subset M of T with |M| = |U| such that whenever (u, v, w) and (u', v', w') are distinct triples with  $M, u \neq u', v \neq v'$ , and  $w \neq w'$ ?
- *Hitting set*: Given a collection C of subsets of a finite set S, deciding whether there exists a subset  $S' \subseteq S$  such that S' contains at least one element from each subset in C s.t. the cardinality of S' is at most k.

## NP-complete numerical problems:

- Partition: Given integers  $c_1, \ldots, c_n$ , is there a subset  $S \subseteq \{1, \ldots, n\}$  such that  $\sum_{j \in S} c_j = \sum_{j \notin S} c_j$ ? (weakly NP-hard)
- Integer knapsack: Given integers  $c_j$ , j = 1, ..., n and k are there integers  $x_j \ge 0$ , j = 1, ..., n such that  $\sum_{j=1}^{n} c_j x_j = k$ ? (weakly NP-hard)
- 0-1 Knapsack: Given  $T = \{(w_1, p_1), (w_2, p_2), \dots, (w_n, p_n)\}$ , where  $w_i$ 's are positive integers (known as weights) and  $p_i$ 's are positive integers (known as profits), a positive integer b, and a positive integer k, determine whether there is a subset T' of T whose weights sum to at most b and profits sum to at least k? (weakly NP-hard)
- Bin packing: Given a finite set U of items, a size  $s(u) \in Z^+$  for each  $u \in U$ , and a positive integer bin capacity B, finding a partition of U into disjoint sets  $U_1, U_2, \ldots, U_m$  such that the sum of the items in each  $U_i$  is B or less and the number of used bins (i.e., the number of disjoint sets) m is at most k. (strongly NP-hard, unlike the last three problems!)

Miscellaneous NP-complete problems:

- Multiprocessor scheduling: Given a set T of tasks, number m of processors, length  $l(t, i) \in Z^+$  for each task  $t \in T$  and processor  $i \in [1, \ldots, m]$ , deciding whether there exists an m-processor schedule for T i.e., a function  $f: T \to [1 \dots m]$  s.t. the finish time for the schedule is at most t.
- Job shop scheduling: Given n jobs of varying sizes, deciding whether there exists a schedule of these jobs on m identical machines, such that the total length of the schedule is at most t.
- Integer linear programming: Linear program in which each variable is restricted to be an integer, deciding whether there exists a solution such that the minimizing (resp. maximizing) objective function value is at most (resp. at least) k.
- Quadratic programming:

Some interesting NP-intermediate (NPI) problems (problems that are proven to be in NP, but no proof to claim to be either in P or in NP-complete; however, there is a strong evidence against these belong to NP-complete, ex. some of the problems belonging to this class have quasi-polynomial time algorithms):

• Positive integer factorization problem:  $\{ < n, a, b > | n, a, b \text{ are positive integers encoded in binary and there is a prime number <math>p \in [a, b]$  that divides  $n \}$ .

-this problem is proven to be in  $NP \cap coNP$ 

- -at present, there is no known polynomial time  $(O((\lg n)^k)$  time for some constant k) algorithm; the best factoring algorithm runs in time  $2^{O((\lg n)^{1/3}\sqrt{\lg \lg n})}$
- Graph isomorphism  $\in NPI$

whereas, the subgraph isomorphism  $\in NP$ -complete

- The discrete logarithm problem: given a, b belonging to a group G, determine whether there is a  $x \in G$  satisfying  $a^x \equiv b$ ? (ex. determining whether there exists an integer x satisfying  $a^x \equiv b$  (mod m) for given integers a, b, and m)
- The *minimum circuit size* problem: given the truth table of a boolean function and a positive integer s, does there exist a circuit of size at most s for this function?
- determining whether a graph admits a graceful labeling
- determining whether the VC-dimension of a given family of sets is below a given bound
- all the problems in *PPAD complexity class*, each of which is as hard as finding Nash equilibria of two-person games
- all the problems in UGL complexity class, each of which is as hard as unique games labeling problem

There are also many problems that are known to be NP-hard but not known to be in NP, ex., PSPACE-hard problems.

- The *primality problem*: Given any positive integer n in binary, determine whether n is a prime.
  - -For this problem to belong to class P, there must exist an algorithm that takes  $O((\lg n)^k)$  time for some constant k.
  - -unlike positive integer factorization problem, this problem is proven to be in P; this problem was in NPI, up till a polynomial time primality testing algorithm was found in '02
- Being the complement of primality problem, the *composites*  $problem = \{n \mid n \text{ is a positive integer and } n \text{ is a composite (i.e., non-prime) number} \}$  is in class P as well

The following table shows a listing of closely related problems, one being known to be NP-complete and the other is in class P:

NP-complete	Р
3SAT	2SAT, Horn SAT
traveling salesman problem	minimum spanning tree
minimum Steiner tree	minimum spanning tree
vertex cover	edge cover
longest path in graphs	shortest path in graphs
maximum cut	minimum cut
tripartite matching	bipartite matching
indepdent set on graphs	independent set on trees
Hamiltonian path	Eulerian path
integer programming	linear programming
k-colorability with $k > 2$	2-colorability
feedback arc set	feedback edge set

• And, there are polynomial time algorithms for computing a shortest path in  $\mathbb{R}^2$  with polygonal obstacles; however, the same problem in  $\mathbb{R}^3$  with polyhedral obstacles is *NP*-hard but no proof known showing the latter is in class *NP*.