- Here we consider the disjoint-set forest with union by rank and path compression heuristics. We prove the amortized time complexity of m number of make-set, union, find-set operations, in which n are make-set operations, on an initially empty data structure is  $O(m \lg^* n)$ .
- The *rank* of any node v of a disjoint-set forest is an upper bound on the height of v. For the sake of completeness, the pseudocode from [CLRS] is listed at the end of this note. The following obvious properties are derived from the pseudocode:
  - None of the make-set, union, and find-set operations cause the rank of any node to decrease.

Only the link operation could change the rank of a node.

- If any node v becomes a child of another node, then onwards, rank of v won't change. Hence, only ranks of tree roots could be modified by the link operation.
- The link operation increases the rank of T.root by at most one. This increase is exactly one whenever another tree T', whose root's rank equal to T.root, is linked as a child of T's root.
- For any node v, the ranks of nodes that occur along the simple path from v to root strictly increase.
- A node's parent may change or the parent's rank may change: the former happens via a path compression whereas the latter occurs when the parent is a root and its rank got increased via a link operation.
- Each union operation instantiates two find-set operations and at most one link operation. Hence, m make-set, union, and find-set operations are effectively O(m) make-set, link, and find-set operations.
- Lemma 1: For any tree root v, the number of nodes in  $T_v$  is lower bounded by  $2^{v.rank}$ .
  - Proof is by induction on the number of link operations.
    - As part of induction step, in linking a tree rooted at v' as a child of a tree rooted at v, there are two cases to consider: v'.rank < v.rankand v'.rank = v.rank.

Lemma 2: If x is a non-root node in a tree rooted at v when v.rank is set to r, then from there on, x can never be in a tree whose root's rank gets set to r.

- If v is linked as a child of another root, then new root's rank is either already greater than r or is equal to r + 1 after linking.

When some other tree's root is linked as a child of v, either v.rank remains same or it increases by one. In the former case, the root of x does not change, whereas in the latter, the root's rank is greater than r.

That is, except for v, no root v' exists such that x is a descendent of v' and the rank of v' is r.

Theorem 1: In executing O(m) make-set, link, and find-set operations, in which n are make-set operations, for any non-negative integer r, there are at most  $\frac{n}{2r}$  nodes of rank r.

- Suppose there are greater than  $\frac{n}{2^r}$  nodes of rank r. Then, from Lemma 1 and Lemma 2, the total number of nodes in the disjoint-set forest is at least  $(> \frac{n}{2^r})(\ge 2^r)$ , which is strictly greater than n.

Corollary: The rank of any node is at most  $|\lg n|$ .

- Substituting  $r' > \lfloor \lg n \rfloor$  in Theorem 1, the number of nodes of rank r' is strictly less than 1.

• The iterated logarithm function,  $\lg^* n = \begin{cases} \min\{i \ge 0 : \lg^{(i)}(n) \le 1\} & \text{if } n > 1, \\ 0 & \text{otherwise.} \end{cases}$ 

This is a very slowly growing function after the inverse Ackermann function.

For any non-negative integer r, r is said to be in *block-i* whenever  $\lg^* r = i$ . A node v is in block-i if the rank of v is in block-i. We say the block id of block-i is i. Since node ranks are integers in  $[0, \lfloor \lg n \rfloor]$ , block id's are integers in  $[0, \lfloor \lg n \rfloor]$ .

• It is immediate, n make-set operations together take O(n) time, and the O(m) link operations together take O(m) time. ——— (1a)

The find-set is essentially a find-path together with path compression. Since the time for path compression can be charged to number of nodes visited in a find-path, the time complexity of a find-set operation is the number of nodes visited in the corresponding find-path. To analyze the amortized time complexity of all the find-paths among O(m) operations, we categorize nodes along any find-path P:

- (i) root and its child on P (these are the nodes whose parents won't change due to a find-path),
- (ii) every node v on P whose parent belongs to a different block to v, and
- (iii) every node v on P whose parent belongs to the same block as v.

Since there are O(m) find-paths and each such path has at most two nodes of type-(i), the amortized cost of accessing all type-(i) nodes together is O(m). (1b)

Since block ids are in  $[0, (\lg^* n) - 1]$  and since nodes of ranks along any find-path increase, there are at most  $\lg^* n$  nodes of type-(ii) along any find-path. Since there are O(m) find-paths, the amortized cost of accessing all type-(ii) nodes together is  $O(m \lg^* n)$ . ——— (1c)

From here on, we focus on upper bounding the total number of type-(iii) nodes visited due to O(m) find-path operations.

• Once v is determined to be a type-(ii) node, then it continues to be a type-(ii) node in subsequent findpaths as well. This is due to v's parent's rank would either remains same or increases; in both the cases, v's parent is in a different block to v.

Indeed, for a node v with its rank belonging to block-*i*, the worst case arises when the following two events occur alternately: a find-path on v and linking root of the tree in which v resides as a child of another root. Again, in the worst case, with each such find-path on v, v's parent's rank could increase. Since v's parent's ranks strictly increase, eventually, the rank of parent of v could belong to a block that is different from the block to which v belongs. From the definition of type-(ii) nodes, when this happens, v becomes a node of type-(ii).

Since the number of type-(ii) nodes is upper bounded, it suffices to account for how many times any type-(iii) node v could be visited among O(m) find-paths before v becomes a type-(ii) node.

The number of type-(iii) nodes when all the O(m) find-paths with n make-sets and O(m) link operations considered equals to ∑<sup>(lg\*n)-1</sup><sub>i=0</sub> (number of nodes whose ranks are in block-i) \* (for any node v in block-i, maximum number of times v's parent's rank is incremented by one while v's parent's rank continues to lie in block-i). (2)

Let  $minr_i$  be the minimum rank possible in block-*i*. Also, let  $maxr_i$  be the maximum rank possible in block-*i*. From Theorem 1, the first term of (2) is at most  $\frac{n}{2^{minr_i}} + \frac{n}{2^{minr_i+1}} + \ldots + \frac{n}{2^{maxr_i}} < \frac{n}{2^{minr_i-1}} = \frac{n}{maxr_i}$ . The last equality is due to the following: since maximum rank possible in any block is a tower of 2s,  $2^{maxr_{i-1}} = maxr_i$ ; however,  $minr_i = maxr_{i-1} + 1$ .

The second term of (2) is maximized if v has rank  $minr_i$  and its parents' ranks increase amid find-paths in increments of one, from  $minr_i + 1$  to  $maxr_i$ .

Hence, (2) is at most  $\sum_{i=0}^{(\lg^* n)-1} (\frac{n}{maxr_i} * (maxr_i - (minr_i + 1) + 1)) = O(n \lg^* n).$ 

• Combining (1a), (1b), (1c), with (2), the amortized time complexity of m make-set, union, find-set operations in which n are make-set operations is  $O(m \lg^* n)$ .

## References:

Set Merging Algorithms. J. E. Hopcroft and J. D. Ullman. SIAM Journal on Computing, Vol. 2(4): 294-303, 1973. (This note only covers pages 7-8 of this paper.)

## Appendix

- 1 make-set(x):
- 2 set x as x's parent
- **3** initialize x.rank to 0

1 union(x', y'):

- 2 if  $((x \leftarrow find\text{-}set(x'))! = (y \leftarrow find\text{-}set(y'))$  then
- $\mathbf{3} \mid link(x,y)$

1 link(x,y):

- **2** if x.rank < y.rank then
- 3 link x as a child of y

4 else

- 5 | link y as a child of x
- 6 **if** *x.rank* is equal to *y.rank* then
- 7 increase the rank of y by one

1 find-set(x):

- **2** foreach node x' on the simple path from x to root v do
- 3 //visiting nodes along this path is called a *find-path* on x
- 4 make x' as a child of v //called *path compression*

5 end