

# Lecture 9: Formal Synthesis Part B

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# Controller Synthesis for Linear Time-varying Systems with Adversaries

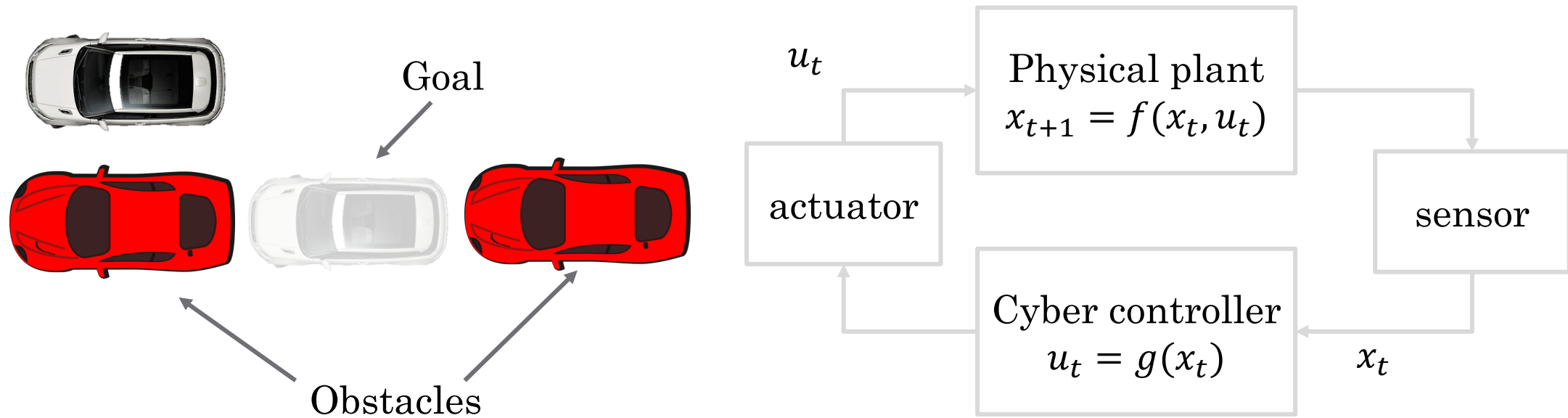
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# Cyber-physical systems reach avoid



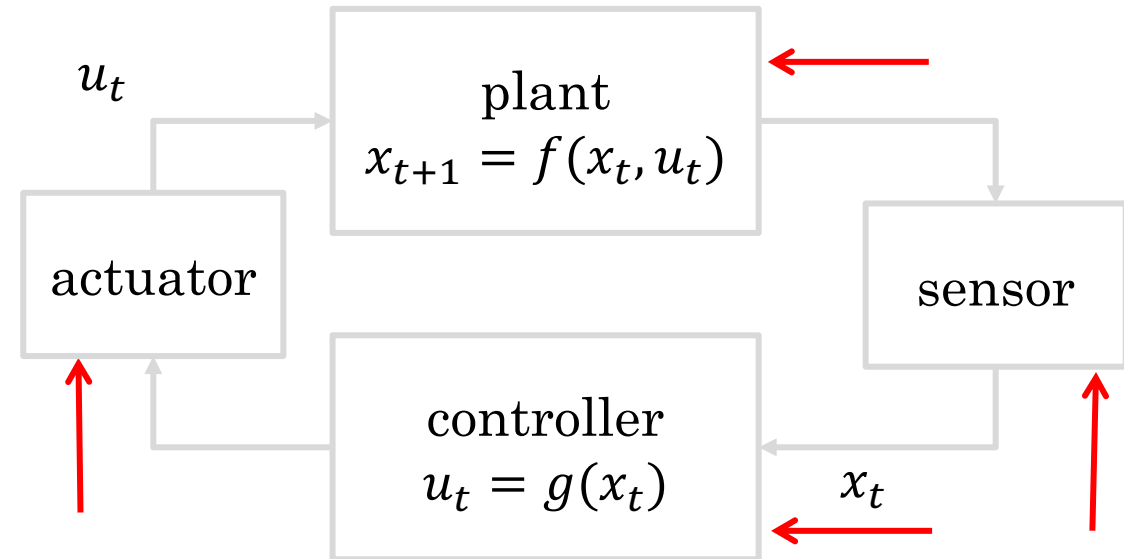
- Requirements:
  - **reach** goal while **avoiding** obstacles

$x_t$ : state of plant, e.g. position, heading, velocity

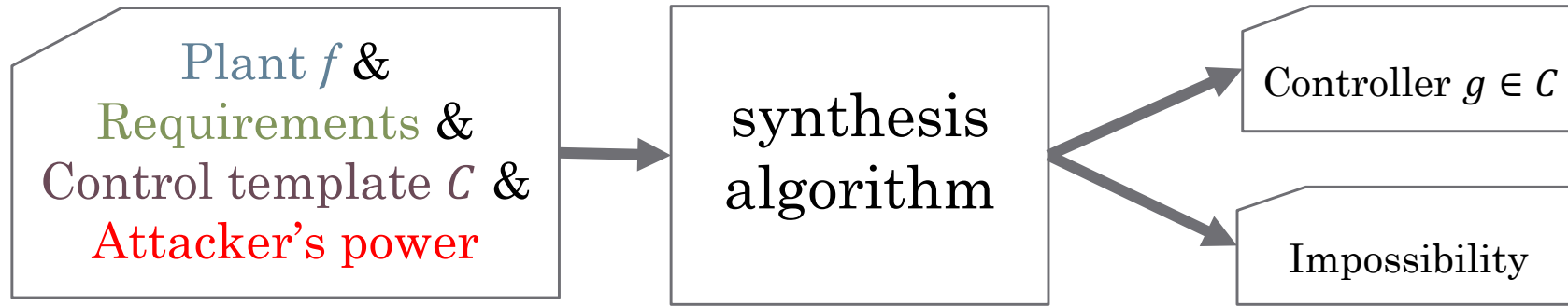
$u_t$ : control command, e.g. throttle, braking, steering

# Cyber-physical systems and attack surface

- multi-faceted attack surface
  - error injection to sensor data
  - error injection to actuator command
  - uncertainty in dynamics
- E.g. spoofing speed sensor, GPS  
[Shoukry2013], [Warner2003]
- We abstract the attack as an additive error injected to the system
  - i.e. measurement =  $x_t + a_t$
- We characterize the power of attacker as  $b = \sum ||a_t||^2$



# Controller synthesis algorithm



given a system *model*, *safe* and *goal*, find control such that all behaviors are safe and reach goal

- **yes** (controller strategy  $g$ )
- **no** (impossibility certificate “no controller exists”)

# Example: linearized helicopter dynamics

$$x_{t+1} = Ax_t + Bu_t + Ca_t$$



Variables	Components of Variables
$x_t$ 16-dimensional	Cartesian Coordinates / Velocities
	Euler Angles / Velocities
	Flapping Angles
$u_t$ 4-dimensional	Lateral / longitude Deflection
	Pedal / collective control input
$a_t$ 4-dimensional	Additive error injected to each control input channel

# Reach-avoid problem formulation

$$x_{t+1} = Ax_t + Bu_t + Ca_t$$

- $A, B, C$ : matrices
  - $x_t$ : state at time  $t$  with *init*
  - $u_t$ : control input to be synthesized
  - $a_t$ : adversary input
- 
- Denote  $\xi(x_0, u, a, t)$  as the state visited at time  $t$  with initial state  $x_0$ , control input  $u$  and adversary input  $a$

Find  $u, \forall a$

$$\forall t \leq T. \xi(x_0, u, a, t) \in \textit{safe} \wedge \xi(x_0, u, a, T) \in \textit{Goal}$$

# SMT solvers: quick overview

- First order logic formula have quantifiers over variables
  - Example:  $\exists y \forall x. (x^2 \leq y + 1) \Rightarrow (\sin x > \cos(\log y))$
- Satisfiability modulo theories (SMT) solvers
  - Finding **satisfying solutions** for first order logic formula, or
  - Prove **no solution** satisfies the formula
  - E.g. **Z3**, **CVC4**, **VeriT**, **dReal**
- Perform best for quantifier-free bitvector/integer/linear arithmetic
  - Scales up to hundreds of real variables & thousands of constraints



- Handle nondeterminism by adversary
- Bounded controller synthesis
- Unbounded controller synthesis

# Adversarial leverage

Goal:

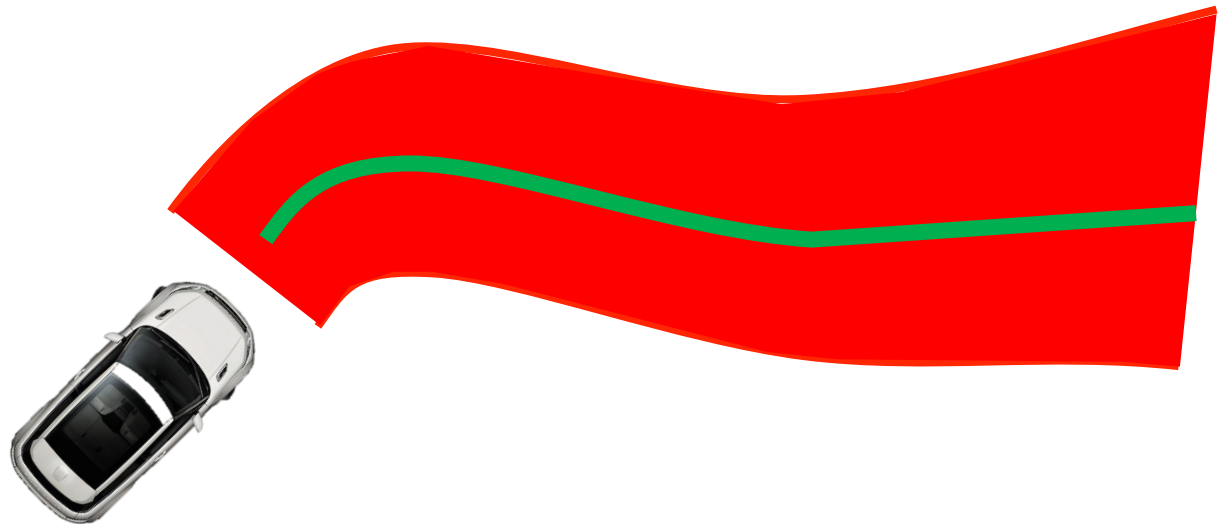
$$\exists u, \forall a, \forall t \leq T. \xi(x_0, u, a, t) \in \text{safe} \wedge \xi(x_0, u, a, T) \in \text{Goal}$$

Reachability for adversarial input :

$$\text{Reach}(x_0, u, t) = \{x \mid \exists a : x = \xi(x_0, u, a, t)\}$$

Adversarial leverage :

$$\text{Reach}(x_0, u, t) = \xi(x_0, u, 0, t) \oplus L(x_0, u, t)$$



# Linear system with L2 attack budget

When the adversary's budget is  $\sum ||a_t||^2 \leq b$ , in the linear system  $x_{t+1} = Ax_t + Bu_t + Ca_t$ .

The adversarial leverage is an ellipsoid independent of  $x_t$  and  $u_t$

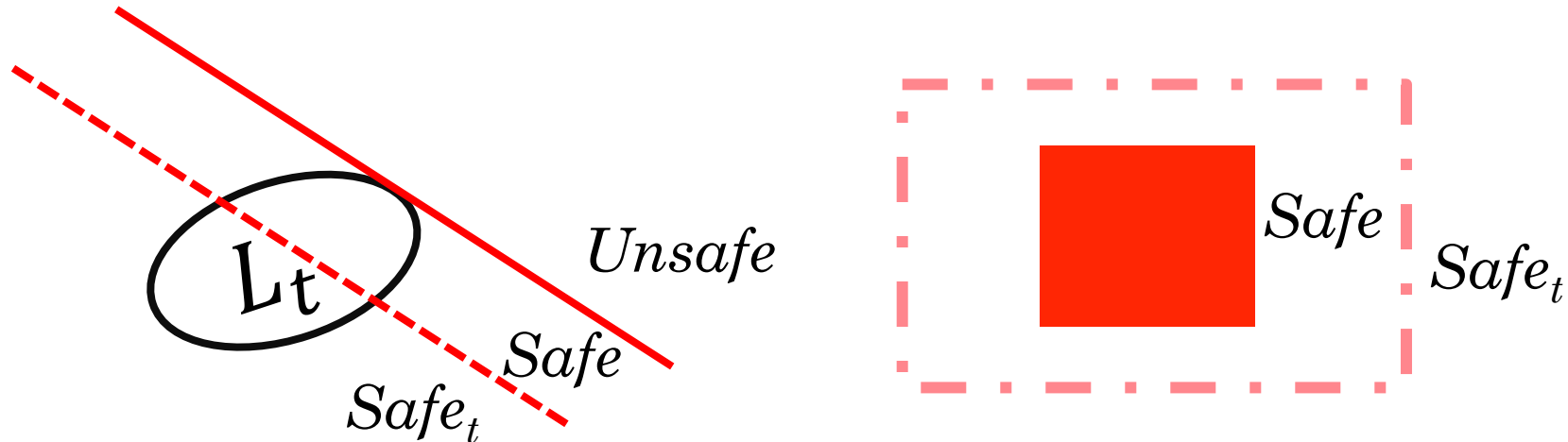
$$L_t = \{x \mid x^T W_t^{-1} x \leq b\},$$

where  $W_t = \sum_{s=0}^{t-1} A^{t-s-1} C C^T (A^T)^{t-s-1}$

For general systems,  $L(x_0, u, t)$  can be computed by reachability tools: [flow\\*](#), [breach](#), [C2E2](#), et al.

# Strengthened safe / goal set

- For each  $t \leq T$ , generate **strengthened set**  $safe_t$  and  $goal_t$ :
  - $safe_t = safe \ominus L_t$
  - $goal_t = goal \ominus L_t$
- For ellipsoid adversarial leverage,  $safe_t, goal_t$  computed by conic programming



# Adversary-free synthesis

- Original problem:

$$\exists u: \forall a: \wedge_{t \leq T} \xi(x_0, u, a, t) \in \textit{safe} \text{ and } \xi(x_0, u, a, T) \in \textit{Goal}$$

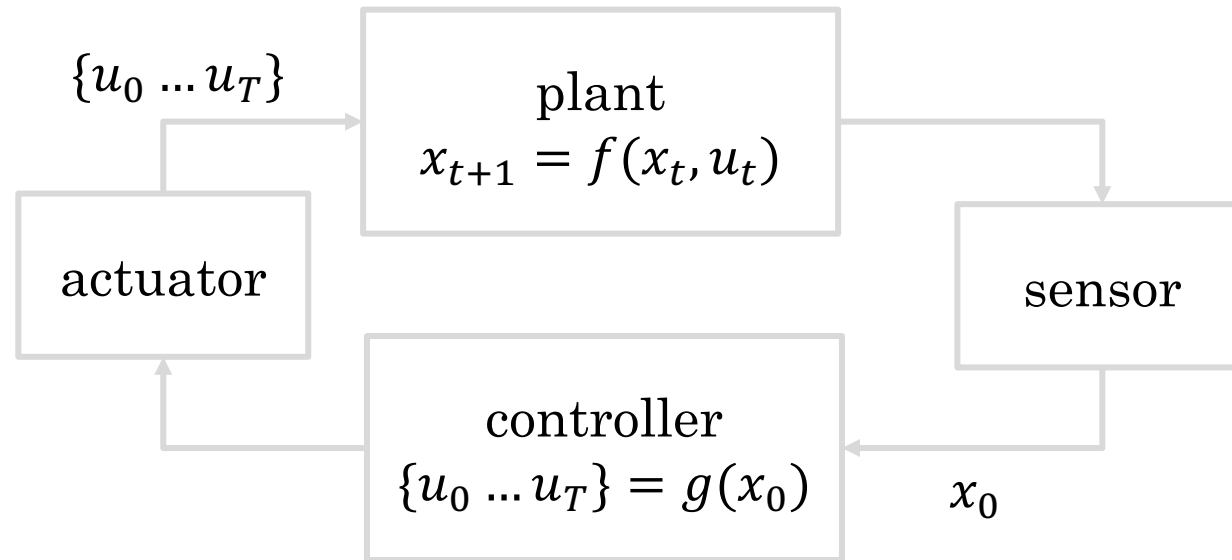
- Adversary-free synthesis:

$$\exists u : \wedge_{t \leq T} \xi(x_0, u, 0, t) \in \textit{safe}_t \text{ and } \xi(x_0, u, 0, T) \in \textit{Goal}_T$$

- **Theorem.** the adversary-free synthesis is equivalent to the original problem with adversary

- Handle nondeterminism by adversary
- **Bounded controller synthesis**
- Unbounded controller synthesis

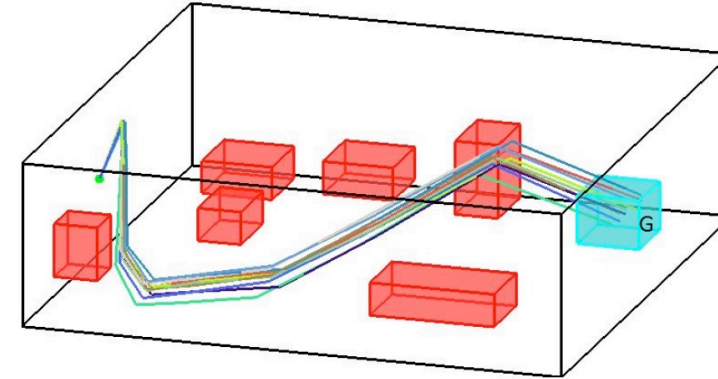
# Open-loop controller



- For finite horizon  $\{u_t\}_{t \leq T}$ , the reach-avoid problem is equivalent to the satisfiability of the first-order theory
$$\exists u \wedge_{t \leq T} (\xi(x_0, u, 0, t) \in \text{safe}_t \wedge \xi(x_0, u, 0, T) \in \text{Goal}_T)$$

# Application: helicopter autopilot

- Autopilot helicopter
  - 16D, 4 inputs
- $x_{t+1} = A_t x_t + B_t u_t + C_t a_t$
- *Adv*:  $\sum |a_i|^2 \leq b$  intrusion budget constraints



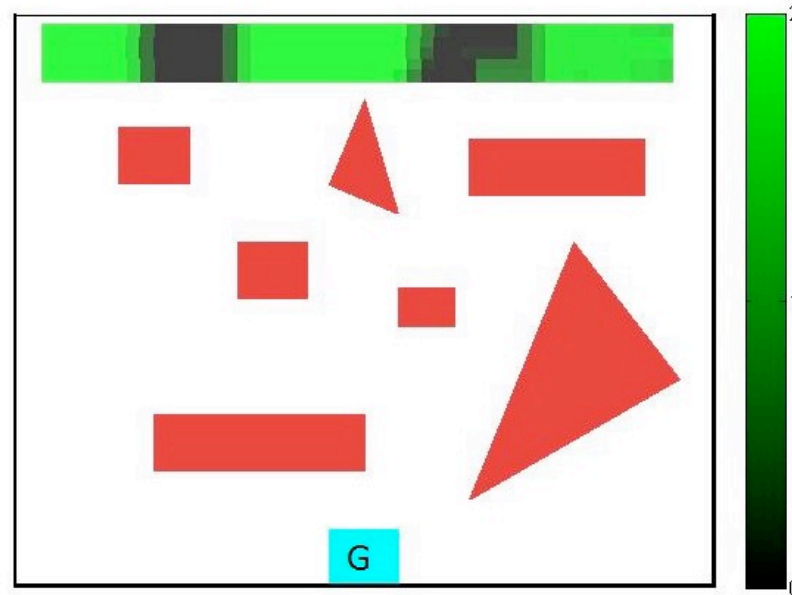
T	$ \phi $	Result	R.time (s)
40	804	Unsat	2.79
80	3844	Sat	35.22
320	8964	Sat	532.5

Work best for short horizon  $T$



# Application: security budget

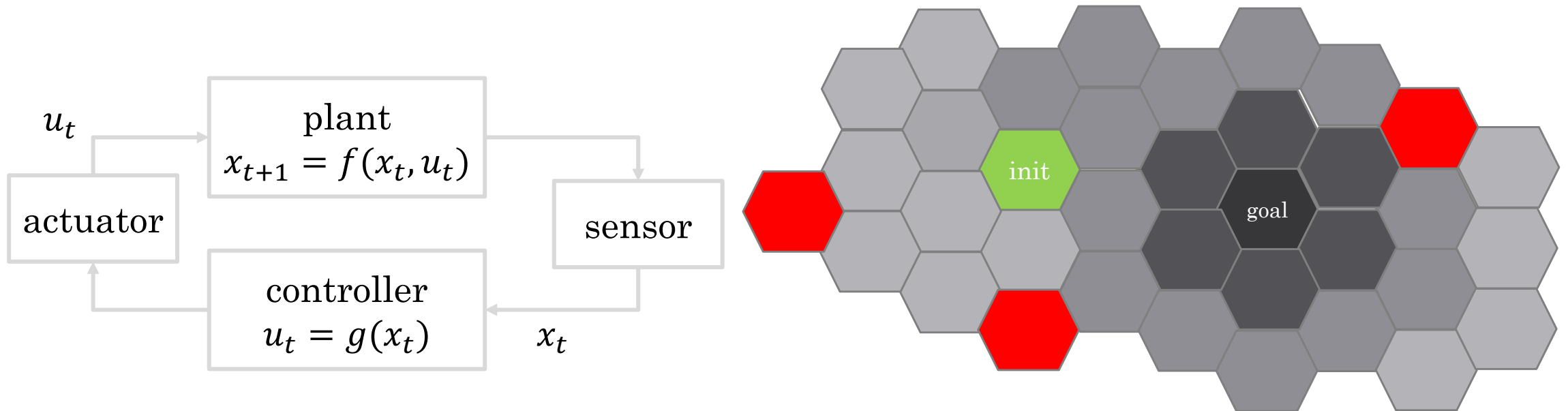
- Security budget determination
  - The minimum budget for adversary such that **no safety** control exists



- Handle nondeterminism by adversary
- Bounded controller synthesis
- Unbounded controller synthesis

# State-dependent controller as lookup table

- Lookup table controller:
  - $P$ : cover of the state space, sensor quantization or heuristic
  - $g: P \rightarrow U$
  - $\text{post}(C, g)$  denote the immediate reachable cells from  $C \in P$



# Inductive synthesis rules [Huang15]

Find  $g: \mathbf{P} \rightarrow U, V: \mathbf{P} \rightarrow \mathbb{N}, k \in \mathbb{N}$  such that for all  $C \in \mathbf{P}$

$g$ : controller,  $V$ : ranking function

- (control invariant)  $V(\text{init}) = k \wedge V(C) \geq V(\text{post}(C, g))$
- (safe)  $V(C) \leq k \Rightarrow C \subseteq \text{safe}$
- (goal)  $C \subseteq \text{goal} \Leftrightarrow V(C) = 0$ ;
- (progress)  $0 < V(C) \leq k \wedge V(C) > V(\text{post}^T(C, g))$

# soundness & relative completeness of rules

- If the  $post()$  operator is computed **accurately**, the algorithm
  - (a) either finds control  $g$  and proof  $V$  or
  - (b) certifies that there exists **no** such controller in  $C, R$ .
- If the  $post()$  operator is computed with some **bounded error**  $\epsilon$ , the algorithm **whether or not** there exists a controller that **robustly solve** the reach-avoid problem.

# soundness & relative completeness of rules

- If the  $post()$  operator is computed **accurately**, the algorithm
  - (a) either find control  $g$  and proof  $V$  or
  - (b) give a proof that there exists no such controller in  $C, R$ .
- If the  $post()$  operator is computed with some **bounded error**  $\epsilon$ , the algorithm whether or not there exists a controller
- the Given controller  $C$  and ranking function templates  $R$ , the problem  $M$  is **robust** if there exists  $\epsilon > 0$  :
  - *exists  $g \in C, V \in R$  such that for any problem  $M'$  that is  $\epsilon$ -close to  $M$ , the  $g, V$  solves the synthesis problem for  $M'$  with some  $k$ , OR*
  - *for none of the problems  $M'$  that are  $\epsilon$ -close to  $M$ , have solutions to the synthesis problem with any  $g \in C, V \in R$*

# Application: path planning

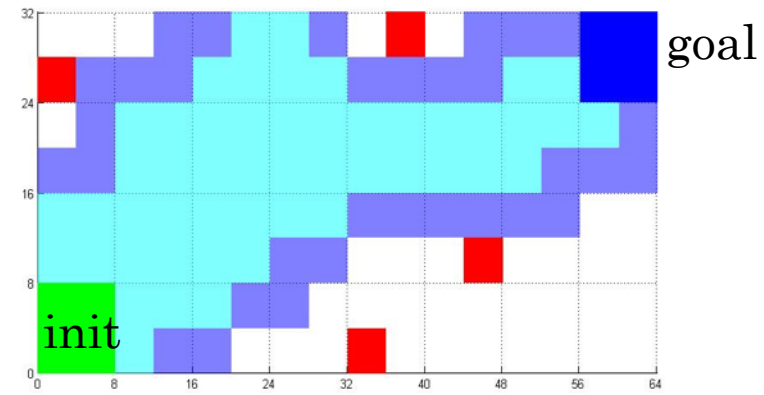
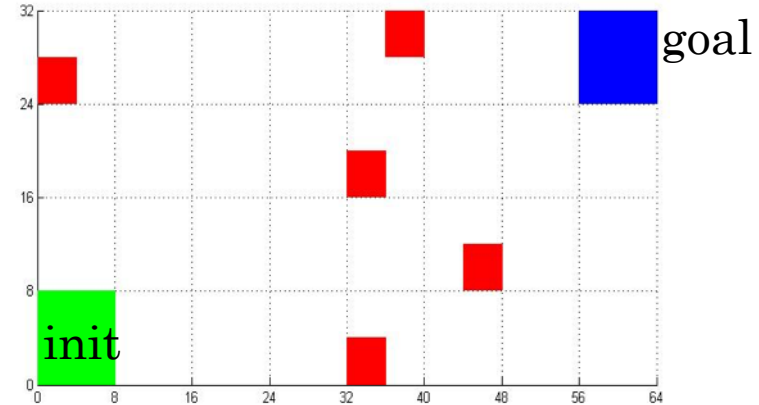
implemented using CVC4  
SMT solver

4D nonlinear vehicle  
navigation with noise and  
obstacles

$C$ : regions in state space

$V: C \rightarrow \mathbb{N}$

768 cells, 3072 real-  
valued/boolean variables,  
solved in less than 10 minutes



Light (under) and dark (over)  
approximation of post

# Summary and outlook

- We have developed a new class of **synthesis algorithms for control systems under attacks**
- The approach allows us to automatically characterize feasibility of control problems in terms of the strength of attackers
- We use SMT-solvers to compute both bounded and unbounded time controllers
- Ongoing: synthesis of attacks on power networks
  - goal: system unstable



# Going forward

- Review the notes and slides (big gain)
- Choose your favorite application and model it
- Try to verify (connect with potential collaborators)
  - We are available if you are using C2E2 / DryVR
- Target venues: CAV, HSCC, TACAS, VMCAI
  - FMSD, IEEE TAC, ACM TECS, ACM CPS

# Reach-avoid problem: a general class of synthesis problem

- Denote  $\xi(x_0, u, a, t)$  as the state visited at time  $t$  with initial state  $x_0$ , control input  $u$  and adversary input  $a$
- A reach-avoid problem is specified by a safe set and a goal set. We aim to solve:

Find  $u, \forall a$

$$\forall t \leq T. \xi(x_0, u, a, t) \in \text{safe} \wedge \xi(x_0, u, a, T) \in \text{Goal}$$