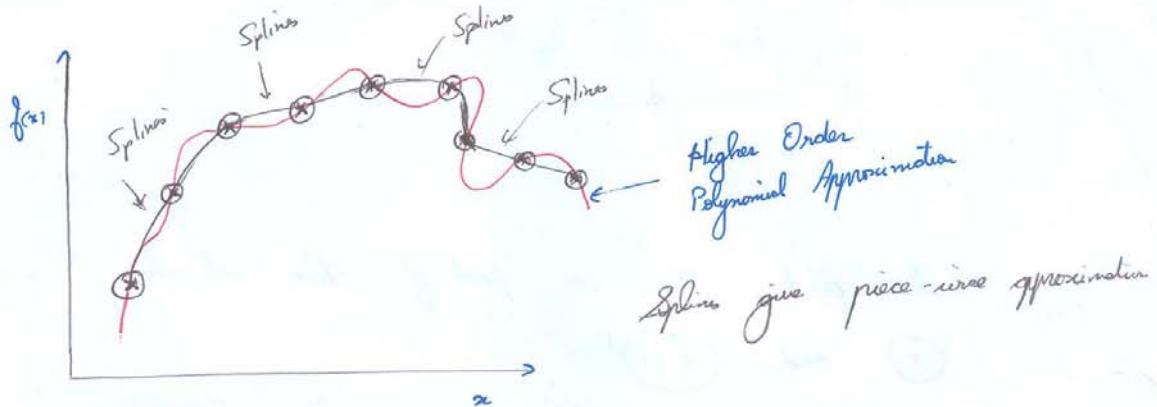
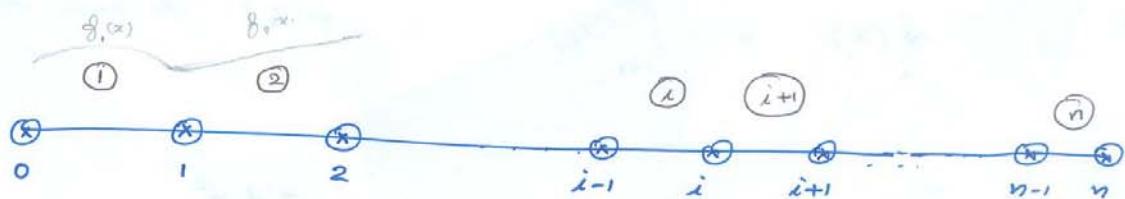


Cubic Splines

In the last class we discussed that for a given set of data points, rather than going for higher order polynomial approximation, it is better to go for piece-wise approximation using splines.



On a data line



There are $(n+1)$ data points
 n intervals.

→ We want to give cubic spline approximation to the function at each interval $i = 1, 2, 3, \dots, n$.

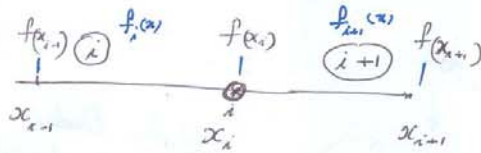
(2)

$$f_i(x) = a_i + b_i x + c_i x^2 + d_i x^3$$

$$x_{i-1} \leq x \leq x_i$$

The conditions for cubic spline approximations are:

- (i) The function values at data points are known.
 $\therefore f(x_i)$ is available to you.



\rightarrow The point x_i is part of two intervals
(i) and (i+1).

$\rightarrow \therefore$ Whatever cubic spline approximation you are giving to intervals (i) and (i+1) - it should satisfy

$$f_i(x_i) = f_{i+1}(x_i) = f(x_i) \text{ the known value}$$

(ii) Now $f_i'(x) = b_i + 2c_i x + 3d_i x^2$

\rightarrow The first derivative of cubic spline at the point x_i should be such that

$$f_i'(x_i) = f_{i+1}'(x_i)$$

(3)

(iii) The second derivative of $f_i(x)$

$$f_i''(x) = 2c_i + 6d_i x$$

This is a linear function in x in the interval (i).

Now the condition is such that:

$$f_i''(x_i) = f_{i+1}''(x_i)$$

(iv) The first spline i.e. $f_1(x)$ should pass through $x = x_0$

The last spline i.e. $f_n(x)$ should pass through $x = x_n$

(v) The curvature or second derivative of $f(x)$ should be specified at $x = x_0$ and $x = x_n$.

$$\text{i.e. } f_1''(x_0) = f''(x_0)$$

$$\text{and } f_n''(x_n) = f''(x_n)$$

⇒ The second derivative of cubic spline at any interval (i)

$$f_i''(x) = 2c_i + 6d_i x$$

$$x_{i-1} \leq x \leq x_i$$

This linear function of x can be represented in terms of Lagrange polynomial (1st order).

(4)

$$\text{i.e. } f_i''(x) = \frac{x - x_i}{x_{i-1} - x_i} f_i''(x_{i-1}) + \frac{x - x_{i-1}}{x_i - x_{i-1}} f_i''(x_i)$$

Now actually in the intermediate intervals

$f_i''(x_{i-1})$ and $f_i''(x_i)$ may be unknown to you.

However, you know $f_i''(x_{i-1}) = f_{i-1}''(x_{i-1})$

$$\therefore f_i''(x) = \frac{x - x_i}{x_{i-1} - x_i} f_{i-1}''(x_{i-1}) + \frac{x - x_{i-1}}{x_i - x_{i-1}} f_i''(x_i)$$

$$f_i''(x) = \frac{x - x_i}{x_{i-1} - x_i} f_i''(x_{i-1}) + \frac{x - x_{i-1}}{x_i - x_{i-1}} f_i''(x_i)$$

If you begin with $i = 1$ i.e. first interval
 $f_1''(x_0)$ is a known quantity to you.

$$\text{Now } \int f_i''(x) dx = f_i'(x) = \frac{\frac{x^2}{2} - x x_i}{x_{i-1} - x_i} f_{i-1}'' + \frac{\frac{x^2}{2} - x x_{i-1}}{x_i - x_{i-1}} f_i'' + C$$

$$\text{and } f_i(x) = \frac{\frac{x^3}{6} - \frac{x^2}{2} x_i}{x_{i-1} - x_i} f_{i-1}'' + \frac{\frac{x^3}{6} - \frac{x^2}{2} x_{i-1}}{x_i - x_{i-1}} f_i'' + Cx + D$$

(5)

Apply this expression for $f_i(x)$ at the known points $x = x_{i-1}$ and $x = x_i$, where the function values are $f(x_{i-1})$ and $f(x_i)$ (known to you)

→ That way you can eliminate C and D in the expression for $f_i(x)$.

→ You have to note that $f_{i-1}''(x_{i-1}) = f_i''(x_{i-1})$.

$$\text{Similarly } f_{i-1}'(x_{i-1}) = f_i'(x_{i-1})$$

$$\text{Again } f_i'(x_i) = f_{i+1}'(x_i)$$

Using all these relations one can finally arrive at a relation:

→ You get a cubic spline expression for interval (i) as:

$$f_i(x) = \frac{f_{i-1}''}{6(x_i - x_{i-1})} (x_i - x)^3 + \frac{f_i''}{6(x_i - x_{i-1})} (x - x_{i-1})^3 + (x_i - x) \left\{ \frac{f_{i-1}}{(x_i - x_{i-1})} - \frac{(x_i - x_{i-1}) f_{i-1}''}{6} \right\} + (x - x_{i-1}) \left\{ \frac{f_i}{(x_i - x_{i-1})} - \frac{(x_i - x_{i-1}) f_i''}{6} \right\}$$

→ Here you have unknowns $f_{i-1}''(x_{i-1})$ and $f_i''(x_i)$

→ As suggested earlier use the relations $f_{i-1}''(x_{i-1}) = f_i''(x_{i-1})$, etc.

⑥

Differentiate $f_i(x)$ once to get $f_i'(x)$ and also considering $f_{i-1}'(x_{i-1}) = f_i'(x_{i-1})$ and going on: we finally get:

$$\begin{aligned} & (x_i - x_{i-1}) f_{i-1}''(x_{i-1}) + 2(x_{i+1} - x_{i-1}) f_i''(x_i) + (x_{i+1} - x_i) f_{i+1}''(x_{i+1}) \\ &= 6 \frac{f_{i+1} - f_i}{x_{i+1} - x_i} - 6 \frac{f_i - f_{i-1}}{x_i - x_{i-1}} \end{aligned}$$

⇒ So note that at each interval (i) , you need to apply the above expression for cubic spline.

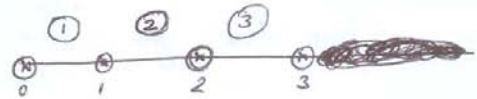
* A natural spline is one which have $f_1''(x_0) = 0.0$ and $f_n''(x_n) = 0.0$

Example

For the given data set provide cubic spline fit. (Hoffman 200)

i	x	$f(x)$	$f''(x)$
0	-0.50	0.731531	0.0
1	0.00	1.00000	
2	0.25	1.268400	
3	1.00	1.718282	0.0

Soln: There are 4 data points



→ There are three intervals, i.e. $f_1(x)$, $f_2(x)$, and $f_3(x)$ three cubic splines are to be formed.

⑦



Given $f_0 = 0.731531$, $f_1 = 1.0000$

$f''(x_0) = 0.00$

$$\therefore \text{for } f_1(x) \rightarrow \begin{cases} (x_1 - x_0) f_0'' + 2(x_2 - x_0) f_1'' + (x_2 - x_1) f_2'' \\ = 6 \frac{f_2 - f_1}{x_2 - x_1} - 6 \frac{f_1 - f_0}{x_1 - x_0} \end{cases}$$

$-0.50 \leq x \leq 0.00$

i.e. $0.5 \times 0.0 + 2 \times 0.75 \times f_1'' + 0.25 \times f_2'' = 3.219972$

$$\text{ii) for } f_2(x) \begin{cases} (x_2 - x_1) f_1'' + 2(x_3 - x_1) f_2'' + (x_3 - x_2) f_3'' \\ = 6 \frac{f_3 - f_2}{x_3 - x_2} - 6 \frac{f_2 - f_1}{x_2 - x_1} \end{cases}$$

i.e. $0.25 \times f_1'' + 2(1.00) f_2'' + 0.75 \times 0.0 = -2.842544$

Solve for f_1'' and f_2''

$f_1'' = 2.434240$ and $f_2'' = -1.725552$

So now you will get a cubic spline f interval ①

$$f_1(x) = f_0'' \times \frac{(\cdot)}{(\cdot)} + \frac{f_1''(x-x_0)^3}{6(x_1-x_0)} + (x_1-x) \left\{ \frac{f_0}{(x_1-x_0)} - \frac{(x_1-x_0) f_0''}{6} \right\}$$

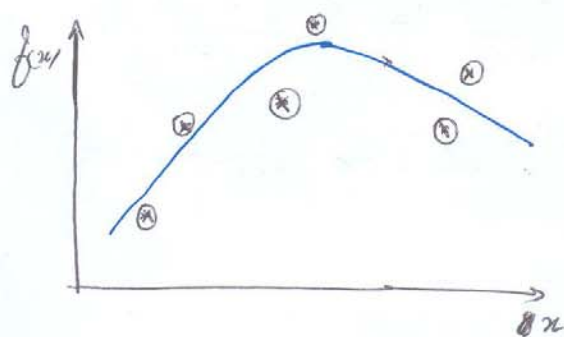
$$+ \frac{f_1}{(x_1-x_0)} \left\{ \frac{f_1}{(x_1-x_0)} - \frac{(x_1-x_0) f_1''}{6} \right\}$$

Similarly obtain $f_2(x)$ and $f_3(x)$ cubic splines as well.

Approximate Fits

As discussed earlier, the polynomial approximations you are using may pass through all the data points to give exact fits to the data-points.

However such polynomials may not be accurate as it may give erroneous results b/w the data points. We have talked about approximate fits.

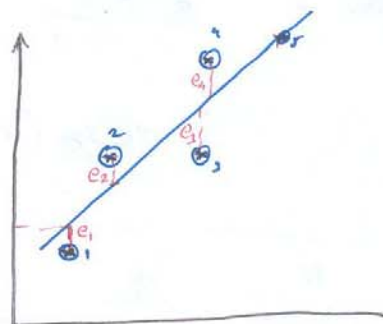


How will form approximate fits?

A ~~particular~~ particular method is Least Squares Approximation.

Least Square Approximation

The objective of this method is to minimize the sum of the squares of the deviations.



9

The deviation is given as the difference b/w fitted value \hat{y}_i and observed value y_i .

" For n data points (x_i, y_i) , you may approximate the functional form as $\hat{y} = y$ and then minimize the square of the error $e_i = \hat{y}_i - y_i$.

Straight Line Approx.

If for given $(n+1)$ data points

i	x	\hat{y}	y	e
0	x_0	\hat{y}_0	y_0	e_0
1	x_1	\hat{y}_1	y_1	e_1
2	x_2	\hat{y}_2	y_2	e_2
...
n	x_n	\hat{y}_n	y_n	e_n

→ We can fit a best straight line as

$$y = A + Bx$$

→ Now at each data point, you can relate

$$y_i = A + Bx_i$$

The error (or deviation) $e_i = \hat{y}_i - y_i$

$$\hat{y}_i = A + Bx_i$$

$$e_i = \hat{y}_i - y_i$$

As you are not aware

of A and B

$$e_i \rightarrow e_i(A, B)$$

i	x	\hat{y}	y	e	e^2
0	x_0	\hat{y}_0	y_0	$\hat{y}_0 - y_0$	$(\hat{y}_0 - y_0)^2$
1	x_1	\hat{y}_1	y_1	$\hat{y}_1 - y_1$	$(\hat{y}_1 - y_1)^2$
2	x_2	\hat{y}_2	y_2	$\hat{y}_2 - y_2$	$(\hat{y}_2 - y_2)^2$
...
n	x_n	\hat{y}_n	y_n	$\hat{y}_n - y_n$	$(\hat{y}_n - y_n)^2$

(10)

As we have to minimize the sum of square of deviation

$$S = (\cancel{f_0 - y_0})^2 + S = \sum_{i=0}^n (f_i - y_i)^2$$

Now $S \rightarrow S(A, B)$

\therefore To minimize S we can say

$$\frac{\partial S}{\partial A} = 0 \quad \text{and} \quad \frac{\partial S}{\partial B} = 0$$

As $y_i = A + Bx_i$

$$S = \sum_{i=0}^n (f_i - A - Bx_i)^2$$

$$\therefore \frac{\partial S}{\partial A} = \sum_{i=0}^n 2(f_i - A - Bx_i) \cdot (-1) = 0$$

$$\text{i.e.} \quad \sum_{i=0}^n f_i - A \sum_{i=0}^n (1) - B \sum_{i=0}^n x_i = 0$$

$$\text{ii) } \frac{\partial S}{\partial B} = \sum_{i=0}^n 2(f_i - A - Bx_i) \cdot (-x_i) = 0$$

$$\text{i.e.} \quad - \sum_{i=0}^n f_i x_i + A \sum_{i=0}^n x_i + B \sum_{i=0}^n x_i^2 = 0$$

\therefore if $\sum_{i=0}^n 1 = N = (n+1)$ the total data points.

$$\therefore \begin{cases} AN + B \sum_{i=0}^n x_i = \sum_{i=0}^n f_i \\ A \sum_{i=0}^n x_i + B \sum_{i=0}^n x_i^2 = \sum_{i=0}^n f_i x_i \end{cases}$$

These are normal equations for a straight line approximation.
On solving normal eqns. you will get A and B .