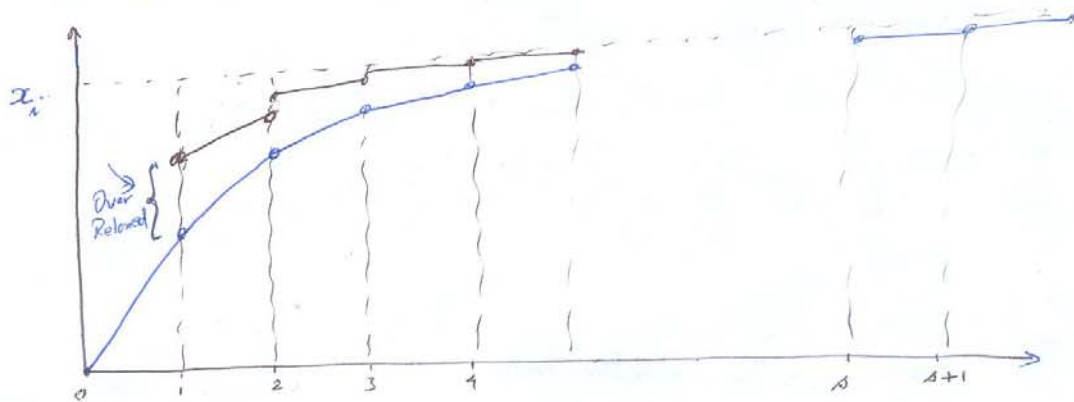


## Successive - Over Relaxation

If you look into the iteration process closely you see that ~~it~~

$$\{x\}^{(0)} \rightarrow \{x\}^{(1)} \rightarrow \{x\}^{(2)} \rightarrow \dots \rightarrow \{x\}^{(s+1)}$$



- As discussed earlier asymptotically the ~~solution~~ <sup>approximation</sup> reach the exact solution as iteration increases.
- The entire procedure is called relaxation
- The initial vector  $\{x\}^{(0)}$  is successively relaxed to  $\{x\}_{\text{exact}}$
- Now the direction of relaxation can be seen in the above figure.
- What happens if in the first iteration, I over relax the solution vector by a certain amount.
- You may see that on doing it successively, you may converge faster.

(2)

∴ SORM (Successive Over-Relaxation Method) works on this principle.

→ The Gauss-Seidel iteration is modified.

$$x_i^{(s+1)} = x_i^{(s)} + \omega \frac{R_i^{(s)}}{a_{ii}}$$

$$i = 1, 2, 3, \dots, n$$

$$R_i^{(s)} = b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{(s+1)} - \sum_{j=i}^n a_{ij} x_j^{(s)}$$

$$i = 1, 2, 3, \dots, n$$

$\omega$  = Over-relaxation factor

$$1.0 < \omega < 2.0$$

The Same Example

$$\begin{bmatrix} 5 & 0 & -2 \\ 3 & 5 & 1 \\ 0 & -3 & 4 \end{bmatrix} \begin{Bmatrix} x_1 \\ x_2 \\ x_3 \end{Bmatrix} = \begin{Bmatrix} 7 \\ 2 \\ -4 \end{Bmatrix} \quad \text{Take } \omega = 1.10$$

Solution

$$\text{Take } \{x\}^{(0)} = \begin{Bmatrix} 0 \\ 0 \\ 0 \end{Bmatrix}$$

$$\therefore x_i^{(s+1)} = x_i^{(s)} + \omega \frac{R_i^{(s)}}{a_{ii}} ; i = 1, 2, 3$$

$$R_i^{(s)} = b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{(s+1)} - \sum_{j=i}^n a_{ij} x_j^{(s)}$$

For  $s=1$

$$R_1^{(0)} = 7, \quad x_1^{(1)} = 0 + 1.1 \times \frac{7.0}{5.0} = 1.54$$

$$R_2^{(0)} = 2 - [3 \times 1.54 + 0 + 0] = -2.62 ; \quad x_2^{(1)} = 0 + 1.1 \times \frac{-2.62}{5} = -0.5764$$

$$R_3^{(0)} = -4 - [0 + (-3 \times -0.5764) + 0] = -5.7292 ; \quad x_3^{(1)} = 0 + 1.1 \times \frac{-5.7292}{4} = -1.5755$$

Continue the iteration.

③

## EIGEN VALUES AND EIGEN VECTORS

Recall our linear system representation

$$[A] \{x\} = \{b\} \rightarrow \textcircled{1}$$

$\{x\}$  is a vector having  $n$ -components. So naturally we can say it is a vector in  $n$ -dimensional space.

→ This vector  $\{x\}$  is transformed to another  $n$ -component vector  $\{b\}$  in the same  $n$ -dimensional space.

→ When you studied stress analysis, you may be recalling the term principal stress (or principal direction) etc.

→ In a two-dimensional plane you can find the principal directions. Good on a relation  $[A - \lambda I] = 0$

→ In 2D case there exist two independent vectors say  $\{\vec{x}_1\}$  and  $\{\vec{x}_2\}$  that satisfies the above relation.

→ Similarly in  $n$ -dimensional space there exist  $n$ -independent vectors  $\{\vec{x}_1\}, \{\vec{x}_2\}, \{\vec{x}_3\}, \dots, \{\vec{x}_n\}$

→ Each of them consist of  $n$ -components.

(4)

∴ In the relation

$$[A]\{\vec{x}\} = \{\vec{b}\}$$

we can find certain vector  $\{\vec{b}\}$  such that it is a scalar product of a quantity  $\lambda$  and the vector  $\{\vec{x}\}$ .

i.e.  $[A]\{\vec{x}\} = \lambda\{\vec{x}\}$

We want to find vector  $\{\vec{x}\}$  and scalar  $\lambda$  such that

$$[A]\{\vec{x}\} = \lambda\{\vec{x}\}$$

i.e. this linear transformation maps  $\{\vec{x}\}$  into its multiple  $\lambda\{\vec{x}\}$ .

Now you can see that

$$[A]\{\vec{x}\} - \lambda\{\vec{x}\} = 0$$

$$\text{or } [A - \lambda I]\{\vec{x}\} = 0 \rightarrow \textcircled{2}$$

→ This linear system has non-trivial solutions iff

$[A - \lambda I]$  is singular matrix.

i.e.  $\det(A - \lambda I) = 0$

$$\text{i.e. } \begin{vmatrix} a_{11} - \lambda & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} - \lambda & \dots & a_{2n} \\ a_{31} & \dots & \dots & a_{3n} \\ \vdots & & & \\ a_{n1} & a_{n2} & \dots & a_{nn} - \lambda \end{vmatrix} = 0.$$

(5)

This determinant is  $\det(A - \lambda I) = 0$   
is a polynomial of degree  $n$ . This is called characteristic  
polynomial.

$$p(\lambda) = \det(A - \lambda I) \\ = (-1)^n (\lambda^n + c_1 \lambda^{n-1} + \dots + c_{n-1} \lambda + c_n)$$

There can be  $n$  roots for this polynomial.

How Eigen value problem formulated?