

LaTeX Cheat Sheet For Math Students

Decorations

Rule One Any mathematics at all, even a single character, goes in a mathematical setting. To get “the value of x is 7” write ‘the value of x is 7’.

Template Your document should contain at least this.

```
\documentclass[a4paper]{article}
\usepackage{amsmath, amssymb, amsthm}
\usepackage[utf8]{inputenc}

\begin{document}
--document body here--
\end{document}
```

Common Constructs

x^2	<code>x^2</code>	$\sqrt{2}$	<code>\sqrt{2}</code>	$\sqrt[n]{3}$	<code>\sqrt[n]{3}</code>
$x_{i,j}$	<code>x_{i,j}</code>	$\frac{2}{3}$	<code>\frac{2}{3}</code>	$2/3$	<code>2/3</code>

Calligraphic Letters Use as `\mathcal{A}`\$.
ABCDEFGHIJKLMNOPQRSTUVWXYZ

Calligraphic Letters (II) Use as `\mathbb{A}`\$.
ABCDEFGHIJKLMNOPQRSTUVWXYZ

Calligraphic Letters (III) Use as `\mathfrak{A}`\$.
abcdefghijklmnopqrstuvwxyz

Greek

α	<code>\alpha</code>	ξ	<code>\xi</code>	Ξ	<code>\Xi</code>
β	<code>\beta</code>	\omicron	<code>\omicron</code>	\circ	<code>\circ</code>
γ	<code>\gamma</code>	π	<code>\pi</code>	Π	<code>\Pi</code>
δ	<code>\delta</code>	ϖ	<code>\varpi</code>	ρ	<code>\rho</code>
ϵ	<code>\epsilon</code>	ϱ	<code>\varrho</code>	ρ	<code>\rho</code>
ε	<code>\varepsilon</code>	σ	<code>\sigma</code>	Σ	<code>\Sigma</code>
ζ	<code>\zeta</code>	ς	<code>\varsigma</code>	ς	<code>\varsigma</code>
η	<code>\eta</code>	τ	<code>\tau</code>	τ	<code>\tau</code>
θ	<code>\theta</code>	υ	<code>\upsilon</code>	Υ	<code>\Upsilon</code>
ϑ	<code>\vartheta</code>	ϕ	<code>\phi</code>	Φ	<code>\Phi</code>
ι	<code>\iota</code>	φ	<code>\varphi</code>	χ	<code>\chi</code>
κ	<code>\kappa</code>	ψ	<code>\psi</code>	Ψ	<code>\Psi</code>
λ	<code>\lambda</code>	ω	<code>\omega</code>	Ω	<code>\Omega</code>
μ	<code>\mu</code>				
ν	<code>\nu</code>				

Sets and Logic

\cup	<code>\cup</code>	\mathbb{R}	<code>\mathbb{R}</code>	\forall	<code>\forall</code>
\cap	<code>\cap</code>	\mathbb{Z}	<code>\mathbb{Z}</code>	\exists	<code>\exists</code>
\subset	<code>\subset</code>	\mathbb{Q}	<code>\mathbb{Q}</code>	\neg	<code>\neg</code>
\subseteq	<code>\subseteq</code>	\mathbb{N}	<code>\mathbb{N}</code>	\vee	<code>\vee</code>
\supset	<code>\supset</code>	\mathbb{C}	<code>\mathbb{C}</code>	\wedge	<code>\wedge</code>
\supseteq	<code>\supseteq</code>	\emptyset	<code>\emptyset</code>	\vdash	<code>\vdash</code>
\in	<code>\in</code>	\emptyset	<code>\emptyset</code>	\models	<code>\models</code>
\ni	<code>\ni</code>	\aleph	<code>\aleph</code>	\Rightarrow	<code>\Rightarrow</code>
\notin	<code>\notin</code>	\setminus	<code>\setminus</code>	\nRightarrow	<code>\nRightarrow</code>
$\not\in$	<code>\not\in</code>	\equiv	<code>\equiv</code>	\rightarrow	<code>\rightarrow</code>

You can negate as operator, like $\not\subset$, by using `\not\subset`. For the set complement, get A^c use `A^{\complement}` and to get \bar{A} use `\bar{A}`.

f'	<code>f'</code>	\dot{a}	<code>\dot{a}</code>	\tilde{x}	<code>\tilde{x}</code>
f''	<code>f''</code>	\ddot{a}	<code>\ddot{a}</code>	\bar{x}	<code>\bar{x}</code>
Σ^*	<code>\Sigma^*</code>	\hat{x}	<code>\hat{x}</code>	\vec{x}	<code>\vec{x}</code>

To decorate mathematical i or j use `\imath` or `\jmath`, as in `\vec{\imath}`. You can use boldface for vectors by using: `\boldsymbol{x}`.

$\overline{x+y}$	<code>\overline{x+y}</code>	$\widehat{x+y}$	<code>\widehat{x+y}</code>
$\overbrace{x+y}$	<code>\overbrace{x+y}</code>	$\underbrace{x+y}$	<code>\underbrace{x+y}</code>

Comment on an expression can be written as follows

$\frac{x+y}{ A }$	<code>\frac{x+y}{ A }</code>
$\frac{ A }{x+y}$	<code>\frac{ A }{x+y}</code>

Dots

\dots	<code>\ldots</code>	\cdots	<code>\cdots</code>
\ddots	<code>\ddots</code>	\vdots	<code>\vdots</code>

Use low dots in a list 0, 1, 2, ..., entered as `0,1,2,\ldots`.

Use centered dots in a sum or product $1 + \dots + 100$, entered as `1+\cdots+100`.

Using all dots while writing in matrix

$\begin{bmatrix} a & b & \cdots & c \\ \vdots & \vdots & \ddots & \vdots \\ d & e & \cdots & f \end{bmatrix}$	<code>\begin{bmatrix} a & b & \cdots & c \\ \vdots & \vdots & \ddots & \vdots \\ d & e & \cdots & f \end{bmatrix}</code>
---	--

Roman Names Enter `\tan(x)`, with a backslash, instead of `tan(x)`. These get the same treatment.

\sin	<code>\sin</code>	\sinh	<code>\sinh</code>	\arcsin	<code>\arcsin</code>
\cos	<code>\cos</code>	\cosh	<code>\cosh</code>	\arccos	<code>\arccos</code>
\tan	<code>\tan</code>	\tanh	<code>\tanh</code>	\arctan	<code>\arctan</code>
\sec	<code>\sec</code>	\coth	<code>\coth</code>	\min	<code>\min</code>
\csc	<code>\csc</code>	\det	<code>\det</code>	\max	<code>\max</code>
\cot	<code>\cot</code>	\dim	<code>\dim</code>	\inf	<code>\inf</code>
\exp	<code>\exp</code>	\ker	<code>\ker</code>	\sup	<code>\sup</code>
\log	<code>\log</code>	\deg	<code>\deg</code>	\liminf	<code>\liminf</code>
\ln	<code>\ln</code>	\arg	<code>\arg</code>	\limsup	<code>\limsup</code>
\lg	<code>\lg</code>	\gcd	<code>\gcd</code>	\lim	<code>\lim</code>

Spacing in Mathematics Inside math mode $x y$ gives you xy . To give space inside math mode we need some operator likes `\, \: \: \quad \qquad \!`

xy	<code>x \, y</code>	$x y$	<code>x \quad y</code>
xy	<code>x \: y</code>	$x y$	<code>x \qquad y</code>
xy	<code>x \! y</code>	xy	<code>x \! y</code>

The left column spaces are in ratio 3 : 4 : 5. The last in the right column is a negative space, opposite to `\,`. Get arbitrary space as in `\hspace{0.5cm}`.

Other Symbols

<	<	∠	\angle	·	\cdot
≤	\leq	∠	\measuredangle	±	\pm
>	>	ℓ	\ell	∓	\mp
≥	\geq	∥	\parallel	×	\times
≠	\neq	45°	45^\circ	÷	\div
≪	\ll	≅	\cong	*	\ast
≫	\gg	≇	\ncong		\mid
≈	\approx	~	\sim	∣	\nmid
∝	\asymp	∝	\simeq	n!	n!
≡	\equiv	≈	\nsim	∂	\partial
⋈	\prec	⊕	\oplus	∇	\nabla
⋈	\preceq	⊖	\ominus	ℏ	\hbar
⋈	\succ	⊙	\odot	○	\circ
⋈	\succeq	⊗	\otimes	★	\star
∞	\propto	⊘	\oslash	√	\sqrt
≐	\doteq	↑	\upharpoonright	✓	\checkmark

Enter `a|b` for the divides relation $a|b$. Use `\mid` to denote such that, for example for $\{a \in S \mid a = 0 \text{ or } a \text{ is odd}\}$ use `\{a \in S \mid \text{text}\{a=0\$ or \$a\$ is odd}\}`

Variable-sized operators

$$\sum_{j=0}^3 j^2 \quad \text{\code{\sum_{j=0}^3 j^2}}$$

$$\int_{x=0}^3 x^2 dx \quad \text{\code{\int_{x=0}^3 x^2, dx}}$$

$$\sum_{j=0}^3 j^2 \quad \text{\code{\displaystyle\sum_{j=0}^3 j^2}}$$

$$\int_{x=0}^3 x^2 dx \quad \text{\code{\displaystyle\int_{x=0}^3 x^2, dx}}$$

Following are some mathematical operators.

\int	\int	\iiint	\iiint	\cup	\cup
\iint	\iint	\oint	\oint	\cap	\cap
\amalg	\amalg	\vee	\vee	\wedge	\wedge
\oplus	\oplus	\ominus	\ominus	\otimes	\otimes
\prod	\prod	\cong	\cong	\sqcup	\sqcup

You can use each operator given in above in big size.

\bigvee	\bigvee	\bigwedge	\bigwedge	\bigcup	\bigcup
\bigoplus	\bigoplus	\bigotimes	\bigotimes	\bigcap	\bigcap

Arrows

\rightarrow	\rightarrow, \to	\mapsto	\mapsto
\nrightarrow	\nrightarrow	\longmapsto	\longmapsto
\longrightarrow	\longrightarrow	\leftarrow	\leftarrow
\Rightarrow	\Rightarrow	$\leftrightharpoonrightarrow$	\leftrightharpoonrightarrow
\nRightarrow	\nRightarrow	\downarrow	\downarrow
\Longrightarrow	\Longrightarrow	\uparrow	\uparrow
\rightsquigarrow	\rightsquigarrow	\Downarrow	\Downarrow

The right arrows in the first column have matching left arrows, such as `\leftarrow` for \leftarrow , `\uparrow` for \uparrow and `\downarrow` for \downarrow also `\curvearrowleft` for \curvearrowleft etc.

Fences

$()$	\left\langle \right\rangle	\langle \rangle	\langle \rangle
$[\]$	\lfloor \rfloor	\lfloor \rfloor	\lfloor \rfloor
$\{ \}$	\lceil \rceil	\lceil \rceil	\lceil \rceil
		$\ulcorner \urcorner$	\ulcorner \urcorner

They will grow appropriately with the enclosed formula using `\left` and `\right`. For example,

$$\left\langle i, 2^{2^i} \right\rangle \quad \text{\code{\left\langle i, 2^{2^i} \right\rangle}}$$

Every `\left` must match a `\right` and they must end on the same line in the output. For a one-sided fence put a period `\left.` or `\right.` on the other side.

$$\left. \frac{df}{dx} \right|_{x_0} \quad \text{\code{\left. \frac{df}{dx} \right|_{x_0}}}$$

Fix the size with `\big`, `\Big`, `\bigg`, or `\Bigg`.

$$\left[\sum_{k=0}^n e^{k^2} \right] \quad \text{\code{\Big[\sum_{k=0}^n e^{k^2}\Big]}}$$

Arrays, Matrices Make an array of mathematical text as you make a table of plain text.

0	↔	0	\begin{array}{rcl}		
1	↔	1	0 &\leftarrow &0 \\		
2	↔	4	1 &\leftarrow &1 \\		
⋮	⋮	⋮	2 &\leftarrow &4 \\		
			\vdots & &\vdots		
			\end{array}		

Definition by cases is an array with two columns.

$$f_n = \begin{cases} a & \text{if } n = 0 \\ r \cdot f_{n-1} & \text{else} \end{cases} \quad \text{\code{\begin{cases} f_n= \\ a & \text{\text{if } \$n=0\$} \\ r \cdot f_{n-1} & \text{\text{else}} \end{cases}}}$$

A matrix is another array variant. With this abbreviation you need not specify that columns are centered.

$$\begin{pmatrix} a & b & \cdots & c \\ \vdots & \vdots & \ddots & \vdots \\ d & e & \cdots & f \end{pmatrix} \quad \text{\code{\begin{pmatrix} a & b & \cdots & c \\ \vdots & \vdots & \ddots & \vdots \\ d & e & \cdots & f \end{pmatrix}}}$$

For the determinant use `|A|` inline and `\vmatrix` in display.

$$\left| \begin{matrix} a & b & \cdots & c \\ \vdots & \vdots & \ddots & \vdots \\ d & e & \cdots & f \end{matrix} \right| \quad \text{\code{\begin{vmatrix} a & b & \cdots & c \\ \vdots & \vdots & \ddots & \vdots \\ d & e & \cdots & f \end{vmatrix}}}$$

Also you can use `matrix` and `bmatrix` instead of `pmatrix` or `vmatrix` to get matrix without boundary fences and with square boundary fences, respectively.

For More See also the Comprehensive L^AT_EX Symbols List at mirror.ctan.org/info/symbols/comprehensive and ShareL^AT_EX sharelatex.com/learn/Attribute_Value_Matrices.

Displayed equations Put equations on a separate line with the `equation*` environment. When you will put `equation*`

$$e^{\pi i} + 1 = 0$$

```
\begin{equation*}
e^{\pi i} + 1 = 0
\end{equation*}
```

You can break into multiple lines.

$$\sin(x) = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \dots$$

```
\begin{multline*}
\sin(x) = x - \frac{x^3}{3!} \backslash\backslash
+ \frac{x^5}{5!} - \dots
\end{multline*}
```

Align using the `eqnarray*` environment (& operator use to specify alignment and you can use atmost two alignment option in each line)

$$z_0 = d = 0$$

$$z_{n+1} = z_n^2 + c$$

```
\begin{eqnarray*}
z_0 & = & d = 0 \\
z_{n+1} & = & z_n^2 + c
\end{eqnarray*}
```

(you can have an empty left or right side of the alignment).

Align using the `align*` environment (& operator use to specify alignment and you can use as many as you want alignment option in each line)

$$x = y \qquad w = z \qquad a = b + c$$

$$2x = -y \qquad 3w = \frac{1}{2}z \qquad a = b$$

$$-4 + 5x = 2 + y \qquad w + 2 = -1 + w \qquad ab = cb$$

```
\begin{align*}
x&=y & w &=z & a &=b+c \\
2x&=-y & 3w&=\frac{1}{2}z & a &=b \\
-4 + 5x&=2+y & w+2&=-1+w & ab&=cb
\end{align*}
```

For each environment, get a numbered version by omitting the asterisk, as with `align` in place of `align*`.

Calculus examples The last three here are display style.

$$f: \mathbb{R} \rightarrow \mathbb{R}$$

$$9.8 \text{ m/s}^2$$

$$\lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

$$\int x^2 dx = x^3/3 + C$$

$$\nabla = i \frac{d}{dx} + j \frac{d}{dy}$$

```
f\colon\mathbb{R}\to\mathbb{R}
9.8~\text{m}/\text{s}^2
\lim_{h\to 0}\frac{f(x+h)-f(x)}{h}
\int x^2 dx = x^3/3+C
\nabla=\boldsymbol{i}\frac{d}{dx}+\dots!
```

Discrete Mathematics Examples There are several operator we used:

$$a \equiv b \pmod{m} \quad a \equiv b \pmod{m}$$

$$a \equiv b \pmod{m} \quad a \equiv b \pmod{m}$$

$$\binom{n}{k} \quad \binom{n}{k}$$

$$\binom{n}{k} \quad \binom{n}{k}$$

```
m \bmod n \quad m \bmod n
a \equiv b (m) \quad a \equiv b \pmod{m}
\binom{n}{k} \quad \dbinom{n}{k}
nPr \quad {}_nP_r
```

Font face The font can also be changed for a specific element in the document.

Command	Declaration	Effect
<code>\textrm{text}</code>	<code>\rmfamily text</code>	Roman family
<code>\textsf{text}</code>	<code>\sffamily text</code>	Sans serif family
<code>\texttt{text}</code>	<code>\ttfamily text</code>	Typewriter family
<code>\textmd{text}</code>	<code>\mdseries text</code>	Medium series
<code>\textbf{text}</code>	<code>\bfseries text</code>	Bold series
<code>\textup{text}</code>	<code>\upshape text</code>	Upright shape
<code>\textit{text}</code>	<code>\itshape text</code>	<i>Italic shape</i>
<code>\textsl{text}</code>	<code>\slshape text</code>	<i>Slanted shape</i>
<code>\textsc{text}</code>	<code>\scshape text</code>	SMALL CAPS SHAPE
<code>\emph{text}</code>	<code>\em text</code>	<i>Emphasized</i>
<code>\textnormal{text}</code>	<code>\normalfont text</code>	Document font
<code>\underline{text}</code>		<u>Underline</u>

The declarations command should be used in the form `\rmfamily text`, or without braces to affect the entire document.

Font size To specify font size use following commands, for example to get "This Document Created by Rakesh" use `\tiny This` `\scriptsize Document` `\small Created` `\large by` `\Large Rakesh`.

<code>\tiny</code>	tiny	<code>\Large</code> Large
<code>\scriptsize</code>	scriptsize	<code>\LARGE</code> LARGE
<code>\footnotesize</code>	footnotesize	
<code>\small</code>	small	<code>\huge</code> huge
<code>\normalsize</code>	normalsize	<code>\Huge</code> Huge
<code>\large</code>	large	

These are declarations and should be used in the form `\small ...`, or without braces to affect the entire document.

Tabular environments

`\=` Set tab stop. `\>` Go to tab stop.
Tab stops can be set on "invisible" lines with `\kill` at the end of the line. Normally `\` is used to separate lines.

tabular environment

```
\begin{array}[pos]{cols}
\begin{tabular}[pos]{cols}
\begin{tabular*}[width][pos]{cols}
```

tabular column specification

l	Left-justified column.
c	Centered column.
r	Right-justified column.
p{width}	Same as <code>\parbox[t]{width}</code> .
	Inserts a vertical line between columns.

tabular elements

<code>\hline</code>	Horizontal line between rows.
<code>\cline{x-y}</code>	Horizontal line across columns x through y.
<code>\multicolumn{n}{cols}{text}</code>	A cell that spans n columns, with cols column specification.

A Tabular Example

To get below table

Col1	Col2	Col2	col4
1	6	87837	am
12	7	78	Rakesh is
3	55	778	Math is beautiful
5	88	788	Department

use following code.

```
\begin{tabular}{|l|l|c|r|l|}
\hline
Col1 & Col2 & Col2 & Col3 & \ [0.5ex]
\hline\hline
1 & 6 & 87837 & 787 & \
\hline
12 & 7 & 78 & 5415 & \
\hline
3 & 55 & 778 & 7507 & \
\hline
224 & 545 & 18744 & 7560 & \
\hline
5 & 88 & 788 & 6344 & \ [1ex]
\hline
\end{tabular}
```

To use `\multicolumn{n}{cols}{text}` and `\multirow{n}{cols}{text}` you have to use package `\usepackage{multicol}` and `\usepackage{multirow}`, respectively.

col1	col2	col3
Multiple row	cell2	cell3
	cell5	cell6
	cell8	cell9

```
\begin{tabular}{|c|c|c|c|}
\hline
col1 & col2 & col3 & \
\hline
\multirow{3}{4em}{Multiple row} & cell2 & cell3 & \
& cell5 & cell6 & \
& cell8 & cell9 & \
\hline
\end{tabular}
```

Document Styling

Lists

<code>\begin{enumerate}</code>	Numbered list.
<code>\begin{itemize}</code>	Bulleted list.
<code>\begin{description}</code>	Description list.
<code>\item text</code>	Add an item.
<code>\item[x] text</code>	Use x instead of normal bullet or number. Required for descriptions.

References

marker have to be an unique name with respect to different marking position.

<code>\label{marker}</code>	Set a marker for cross-reference, often of the form <code>\label{sec:item}</code> .
<code>\ref{marker}</code>	Give section/body number of marker.
<code>\pageref{marker}</code>	Give page number of marker.
<code>\footnote{text}</code>	Print footnote at bottom of page.

Floating Bodies

<code>\begin{table}[place]</code>	Add numbered table.
<code>\begin{figure}[place]</code>	Add numbered figure.
<code>\begin{equation}[place]</code>	Add numbered equation.
<code>\caption{text}</code>	Caption for the body.

The *place* is a list valid placements for the body. t =top, h =here, b =bottom, p =separate page, $!$ =place even if ugly. Captions and label markers should be within the environment.

Justification The declarations command should be used in the form `{\centering text}`, or without braces to affect the entire document.

<i>Environment</i>	<i>Declaration</i>
<code>\begin{center}</code>	<code>\centering</code>
<code>\begin{flushleft}</code>	<code>\raggedright</code>
<code>\begin{flushright}</code>	<code>\raggedleft</code>

Sample L^AT_EX document The following simple code will generate a nice document.

```
\documentclass[11pt]{article}
\usepackage{fullpage}
\title{My Title Goes Here}
\author{My Name}
\begin{document}
\maketitle

\section{section}
\subsection*{subsection without number}
text \textbf{bold text} text. Some math:  $2+2=5$ 
\subsection{subsection}
text \emph{emphasized text} text.
discovered the structure of Mathematics.
```

A table:

```
\begin{table}[!th]
\begin{tabular}{|l|c|r|}
\hline
first & row & data \\
second & row & data \\
\hline
\end{tabular}
\caption{This is the caption}
\label{ex:table}
\end{table}
```

The table is numbered `\ref{ex:table}`.
`\end{document}`

For more See also the following site for any help:

L ^A T _E X Symbols	mirror.ctan.org/info/symbols/comprehensive
DeT _E Xify	detexify.kirelabs.org/classify.html
T _E XStack Exchange	tex.stackexchange.com
ShareL ^A T _E X	sharelatex.com/learn
Wiki Book	en.wikibooks.org/wiki/LaTeX