

L^AT_EX Cheat Sheet For Math Students

Rule One Any mathematics at all, even a single character, goes in a mathematical setting. To get “the value of x is 7” write ‘the value of x is 7’.

Template Your document should contain at least this.

```
\documentclass[a4paper]{article}
\usepackage{amsmath, amssymb, amsthm}
\usepackage[utf8]{inputenc}

\begin{document}
--document body here--
\end{document}
```

Common Constructs

x^2	<code>x^2</code>	$\sqrt{2}$	<code>\sqrt{2}</code>	$\sqrt[n]{3}$	<code>\sqrt[n]{3}</code>
$x_{i,j}$	<code>x_{i,j}</code>	$\frac{2}{3}$	<code>\frac{2}{3}</code>	$2/3$	<code>2/3</code>

Calligraphic Letters Use as `\mathcal{A}`\$.
 $ABCDEFGHIJKLMNOPQRSTUVWXYZ$

Calligraphic Letters (II) Use as `\mathbb{A}`\$.
 $ABCDEFGHIJKLMNOPQRSTUVWXYZ$

Calligraphic Letters (III) Use as `\mathfrak{A}`\$.
 $\mathfrak{ABCDEFGHIJKLMNOPQRSTUVWXYZ}$

Greek

α	<code>\alpha</code>	ξ	<code>\xi</code>	Ξ	<code>\Xi</code>
β	<code>\beta</code>	\omicron	<code>\omicron</code>		
γ	<code>\gamma</code>	Π	<code>\Pi</code>	π	<code>\pi</code>
δ	<code>\delta</code>	ϖ	<code>\varpi</code>		
ϵ	<code>\epsilon</code>	ρ	<code>\rho</code>		
ε	<code>\varepsilon</code>	ϱ	<code>\varrho</code>		
ζ	<code>\zeta</code>	σ	<code>\sigma</code>	Σ	<code>\Sigma</code>
η	<code>\eta</code>	ς	<code>\varsigma</code>		
θ	<code>\theta</code>	τ	<code>\tau</code>		
ϑ	<code>\vartheta</code>	υ	<code>\upsilon</code>	Υ	<code>\Upsilon</code>
ι	<code>\iota</code>	ϕ	<code>\phi</code>	Φ	<code>\Phi</code>
κ	<code>\kappa</code>	φ	<code>\varphi</code>		
λ	<code>\lambda</code>	χ	<code>\chi</code>		
μ	<code>\mu</code>	ψ	<code>\psi</code>	Ψ	<code>\Psi</code>
ν	<code>\nu</code>	ω	<code>\omega</code>	Ω	<code>\Omega</code>

Sets and Logic

\cup	<code>\cup</code>	\mathbb{R}	<code>\mathbb{R}</code>	\forall	<code>\forall</code>
\cap	<code>\cap</code>	\mathbb{Z}	<code>\mathbb{Z}</code>	\exists	<code>\exists</code>
\subset	<code>\subset</code>	\mathbb{Q}	<code>\mathbb{Q}</code>	\neg	<code>\neg</code>
\subseteq	<code>\subseteq</code>	\mathbb{N}	<code>\mathbb{N}</code>	\vee	<code>\vee</code>
\supset	<code>\supset</code>	\mathbb{C}	<code>\mathbb{C}</code>	\wedge	<code>\wedge</code>
\supseteq	<code>\supseteq</code>	\emptyset	<code>\emptyset</code>	\vdash	<code>\vdash</code>
\in	<code>\in</code>	\emptyset	<code>\emptyset</code>	\models	<code>\models</code>
\ni	<code>\ni</code>	\aleph	<code>\aleph</code>	\Rightarrow	<code>\Rightarrow</code>
\notin	<code>\notin</code>	\setminus	<code>\setminus</code>	\nRightarrow	<code>\nRightarrow</code>
$\not\in$	<code>\not\in</code>	\equiv	<code>\equiv</code>	\rightarrow	<code>\rightarrow</code>

You can negate as operator, like $\not\subset$, by using `\not\subset`. For the set complement, get A^c use `A^{\mathsf{c}}` and to get A^c use `A^{\complement}`, or to get \bar{A} use `\bar{A}`.

Decorations

f'	<code>f'</code>	\dot{a}	<code>\dot{a}</code>	\tilde{x}	<code>\tilde{x}</code>
f''	<code>f''</code>	\ddot{a}	<code>\ddot{a}</code>	\bar{x}	<code>\bar{x}</code>
Σ^*	<code>\Sigma^*</code>	\hat{x}	<code>\hat{x}</code>	\vec{x}	<code>\vec{x}</code>

To decorate mathematical i or j use `\imath` or `\jmath`, as in `\vec{\imath}`. You can use boldface for vectors by using: `\boldsymbol{x}`.

$\overline{x+y}$	<code>\overline{x+y}</code>	$\widehat{x+y}$	<code>\widehat{x+y}</code>
$\overbrace{x+y}$	<code>\overbrace{x+y}</code>	$\underbrace{x+y}$	<code>\underbrace{x+y}</code>

Comment on an expression can be written as follows

$\underbrace{x+y}_{ A }$	<code>\underbrace{x+y}_{ A }</code>
$\overbrace{x+y}^{ A }$	<code>\overbrace{x+y}^{ A }</code>

Dots

\ldots	<code>\ldots</code>	\cdots	<code>\cdots</code>
\ddots	<code>\ddots</code>	\vdots	<code>\vdots</code>

Use low dots in a list 0, 1, 2, ..., entered as `0,1,2,\ldots`.

Use centered dots in a sum or product $1 + \cdots + 100$, entered as `1+\cdots+100`.

Using all dots while writing in matrix

$\begin{bmatrix} a & b & \cdots & c \\ \vdots & \vdots & \ddots & \vdots \\ d & e & \cdots & f \end{bmatrix}$	<code>\begin{bmatrix} a & b & \cdots & c \\ \vdots & \vdots & \ddots & \vdots \\ d & e & \cdots & f \end{bmatrix}</code>
---------------------------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------

Roman Names Enter `\tan(x)`, with a backslash, instead of `tan(x)`. These get the same treatment.

\sin	<code>\sin</code>	\sinh	<code>\sinh</code>	\arcsin	<code>\arcsin</code>
\cos	<code>\cos</code>	\cosh	<code>\cosh</code>	\arccos	<code>\arccos</code>
\tan	<code>\tan</code>	\tanh	<code>\tanh</code>	\arctan	<code>\arctan</code>
\sec	<code>\sec</code>	\coth	<code>\coth</code>	\min	<code>\min</code>
\csc	<code>\csc</code>	\det	<code>\det</code>	\max	<code>\max</code>
\cot	<code>\cot</code>	\dim	<code>\dim</code>	\inf	<code>\inf</code>
\exp	<code>\exp</code>	\ker	<code>\ker</code>	\sup	<code>\sup</code>
\log	<code>\log</code>	\deg	<code>\deg</code>	\liminf	<code>\liminf</code>
\ln	<code>\ln</code>	\arg	<code>\arg</code>	\limsup	<code>\limsup</code>
\lg	<code>\lg</code>	\gcd	<code>\gcd</code>	\lim	<code>\lim</code>

Spacing in Mathematics Inside math mode $x y$ gives you xy . To give space inside math mode we need some operator likes `\,`, `\:`, `\:`, `\quad`, `\qquad`.

xy	<code>x \, y</code>	$x y$	<code>x \quad y</code>
xy	<code>x \: y</code>	$x y$	<code>x \qquad y</code>
xy	<code>x \; y</code>	xy	<code>x \! y</code>

The left column spaces are in ratio 3 : 4 : 5. The last in the right column is a negative space, opposite to `\,`. Get arbitrary space as in `\hspace{0.5cm}`.

Other Symbols

$<$	<code><</code>	\angle	<code>\angle</code>	\cdot	<code>\cdot</code>
\leq	<code>\leq</code>	\measuredangle	<code>\measuredangle</code>	\pm	<code>\pm</code>
$>$	<code>></code>	ℓ	<code>\ell</code>	\mp	<code>\mp</code>
\geq	<code>\geq</code>	\parallel	<code>\parallel</code>	\times	<code>\times</code>
\neq	<code>\neq</code>	45°	<code>45^\circ</code>	\div	<code>\div</code>
\ll	<code>\ll</code>	\cong	<code>\cong</code>	$*$	<code>\ast</code>
\gg	<code>\gg</code>	\ncong	<code>\ncong</code>	$ $	<code>\mid</code>
\approx	<code>\approx</code>	\sim	<code>\sim</code>	\dagger	<code>\nmid</code>
\asymp	<code>\asymp</code>	\simeq	<code>\simeq</code>	$n!$	<code>n!</code>
\equiv	<code>\equiv</code>	\nsim	<code>\nsim</code>	∂	<code>\partial</code>
\prec	<code>\prec</code>	\oplus	<code>\oplus</code>	∇	<code>\nabla</code>
\preceq	<code>\preceq</code>	\ominus	<code>\ominus</code>	\hbar	<code>\hbar</code>
\succ	<code>\succ</code>	\odot	<code>\odot</code>	\circ	<code>\circ</code>
\succeq	<code>\succeq</code>	\otimes	<code>\otimes</code>	\star	<code>\star</code>
\propto	<code>\propto</code>	\oslash	<code>\oslash</code>	\surd	<code>\surd</code>
\doteq	<code>\doteq</code>	\upharpoonright	<code>\upharpoonright</code>	\checkmark	<code>\checkmark</code>

Enter `a|b` for the divides relation $a|b$. Use `\mid` to denote such that, for example for $\{a \in S \mid a = 0 \text{ or } a \text{ is odd}\}$ use `\{a \in S \mid \text{text}\{a=0\$ or \$a\$ is odd\}\}`

Variable-sized operators

$$\sum_{j=0}^3 j^2 \quad \text{\code{\sum_{j=0}^3 j^2}}$$

$$\int_{x=0}^3 x^2 dx \quad \text{\code{\int_{x=0}^3 x^2\,dx}}$$

$$\sum_{j=0}^3 j^2 \quad \text{\code{\displaystyle\sum_{j=0}^3 j^2}}$$

$$\int_{x=0}^3 x^2 dx \quad \text{\code{\displaystyle\int_{x=0}^3 x^2\,dx}}$$

Following are some mathematical operators.

\int	<code>\int</code>	\iiint	<code>\iiint</code>	\cup	<code>\cup</code>
\iint	<code>\iint</code>	\oint	<code>\oint</code>	\cap	<code>\cap</code>
\amalg	<code>\amalg</code>	\vee	<code>\vee</code>	\wedge	<code>\wedge</code>
\oplus	<code>\oplus</code>	\ominus	<code>\ominus</code>	\otimes	<code>\otimes</code>
\prod	<code>\prod</code>	\cong	<code>\cong</code>	\sqcup	<code>\sqcup</code>

You can use each operator given in above in big size.

\bigvee	<code>\bigvee</code>	\bigwedge	<code>\bigwedge</code>	\bigcup	<code>\bigcup</code>
\bigoplus	<code>\bigoplus</code>	\bigotimes	<code>\bigotimes</code>	\bigcap	<code>\bigcap</code>

Arrows

\rightarrow	<code>\rightarrow</code>	\mapsto	<code>\mapsto</code>
\nrightarrow	<code>\nrightarrow</code>	\longmapsto	<code>\longmapsto</code>
\longrightarrow	<code>\longrightarrow</code>	\leftarrow	<code>\leftarrow</code>
\Rightarrow	<code>\Rightarrow</code>	\longleftrightarrow	<code>\longleftrightarrow</code>
\nRightarrow	<code>\nRightarrow</code>	\downarrow	<code>\downarrow</code>
\Longrightarrow	<code>\Longrightarrow</code>	\uparrow	<code>\uparrow</code>
\rightsquigarrow	<code>\rightsquigarrow</code>	\Uparrow	<code>\Uparrow</code>

The right arrows in the first column have matching left arrows, such as `\leftarrow` for \leftarrow , `\uparrow` for \uparrow and `\downarrow` for \downarrow also `\curvearrowleft` for \curvearrowleft etc.

Fences

$()$	<code>()</code>	$\langle \rangle$	<code>\langle \rangle</code>	$ $	<code> </code>
$[]$	<code>[]</code>	$\lfloor \rfloor$	<code>\lfloor \rfloor</code>	$\ $	<code>\ </code>
$\{ \}$	<code>\{ \}</code>	$\lceil \rceil$	<code>\lceil \rceil</code>	$\ulcorner \urcorner$	<code>\ulcorner \urcorner</code>

They will grow appropriately with the enclosed formula using `\left` and `\right`. For example,

$$\langle i, 2^{2^i} \rangle \quad \text{\code{\left\langle i, 2^{2^i} \right\rangle}}$$

Every `\left` must match a `\right` and they must end on the same line in the output. For a one-sided fence put a period `\left.` or `\right.` on the other side.

$$\left. \frac{df}{dx} \right|_{x_0} \quad \text{\code{\left.\frac{df}{dx}\right|_{x_0}}}$$

Fix the size with `\big`, `\Big`, `\bigg`, or `\Bigg`.

$$\left[\sum_{k=0}^n e^{k^2} \right] \quad \text{\code{\Big[\sum_{k=0}^n e^{k^2}\Big]}}$$

Arrays, Matrices Make an array of mathematical text as you make a table of plain text.

$0 \leftrightarrow 0$	<code>\begin{array}{rcl}</code>
$1 \leftrightarrow 1$	<code>0 \&\leftarrow 0 \\\</code>
$2 \leftrightarrow 4$	<code>1 \&\leftarrow 1 \\\</code>
\vdots	<code>2 \&\leftarrow 4 \\\</code>
\vdots	<code>\vdots \& \\\</code>
\vdots	<code>\end{array}</code>

Definition by cases is an array with two columns.

$$f_n = \begin{cases} a & \text{if } n = 0 \\ r \cdot f_{n-1} & \text{else} \end{cases} \quad \text{\code{\begin{cases} f_n= \\ a \&\text{if } \$n=0\$ \\\ r\cdot f_{n-1} \&\text{else} \\ \end{cases}}}$$

A matrix is another array variant. With this abbreviation you need not specify that columns are centered.

$$\begin{pmatrix} a & b & \cdots & c \\ \vdots & \vdots & \ddots & \vdots \\ d & e & \cdots & f \end{pmatrix} \quad \text{\code{\begin{pmatrix} \\ a \&b \&\cdots \&c \\\ \vdots \&\vdots \&\ddots \&\vdots \\ d \&e \&\cdots \&f \\ \end{pmatrix}}}$$

For the determinant use `|A|` inline and `\vmatrix` in display.

$$\begin{vmatrix} a & b & \cdots & c \\ \vdots & \vdots & \ddots & \vdots \\ d & e & \cdots & f \end{vmatrix} \quad \text{\code{\begin{vmatrix} \\ a \&b \&\cdots \&c \\\ \vdots \&\vdots \&\ddots \&\vdots \\ d \&e \&\cdots \&f \\ \end{vmatrix}}}$$

Also you can use `matrix` and `bmatrix` instead of `pmatrix` or `vmatrix` to get matrix without boundary fences and with square boundary fences, respectively.

For More See also the Comprehensive L^AT_EX Symbols List at mirror.ctan.org/info/symbols/comprehensive and ShareL^AT_EX sharelatex.com/learn/Attribute_Value_Matrices.

Displayed equations Put equations on a separate line with the `equation*` environment. When you will put `equation*`

$$e^{\pi i} + 1 = 0$$

You can break into multiple lines.

$$\sin(x) = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \dots$$

Align using the `eqnarray*` environment (& operator use to specify alignment and you can use atmost two alignment option in each line)

$$\begin{aligned} z_0 &= d = 0 \\ z_{n+1} &= z_n^2 + c \end{aligned}$$

(you can have an empty left or right side of the alignment).

Align using the `align*` environment (& operator use to specify alignment and you can use as many as you want alignment option in each line)

$$\begin{aligned} x &= y & w &= z & a &= b + c \\ 2x &= -y & 3w &= \frac{1}{2}z & a &= b \\ -4 + 5x &= 2 + y & w + 2 &= -1 + w & ab &= cb \end{aligned}$$

```
\begin{align*}
x&=y & & w &=z & & a &=b+c\\
2x&=-y & & 3w&=\frac{1}{2}z & & a&=b\\
-4 + 5x&=2+y & & w+2&=-1+w & & ab&=cb
\end{align*}
```

For each environment, get a numbered version by omitting the asterisk, as with `align` in place of `align*`.

Calculus examples The last three here are display style.

$$\begin{aligned} f: \mathbb{R} &\rightarrow \mathbb{R} & f &: \mathbb{R} \rightarrow \mathbb{R} \\ 9.8 \text{ m/s}^2 & & 9.8 & \text{m/s}^2 \\ \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} & & \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} \\ \int x^2 dx = x^3/3 + C & & \int x^2 dx = x^3/3 + C \\ \nabla = i \frac{d}{dx} + j \frac{d}{dy} & & \nabla = i \frac{d}{dx} + j \frac{d}{dy} \end{aligned}$$

Discrete Mathematics Examples There are several operator we used:

$$\begin{aligned} a &\equiv b \pmod{m} & a &\equiv b \pmod{m} & m \bmod n & m \bmod n \\ a &\equiv b \pmod{m} & a &\equiv b \pmod{m} & a \equiv b \pmod{m} & a \equiv b \pmod{m} \\ \binom{n}{k} & \text{ } & \binom{n}{k} & \text{ } & \binom{n}{k} & \text{ } \\ \binom{n}{k} & \text{ } & \binom{n}{k} & \text{ } & \binom{n}{k} & \text{ } \end{aligned}$$

Font face The font can also be changed for a specific element in the document.

Command	Declaration	Effect
<code>\textrm{text}</code>	<code>\rmfamily text</code>	Roman family
<code>\textsf{text}</code>	<code>\sffamily text</code>	Sans serif family
<code>\texttt{text}</code>	<code>\ttfamily text</code>	Typewriter family
<code>\textmd{text}</code>	<code>\mdseries text</code>	Medium series
<code>\textbf{text}</code>	<code>\bfseries text</code>	Bold series
<code>\textup{text}</code>	<code>\upshape text</code>	Upright shape
<code>\textit{text}</code>	<code>\itshape text</code>	<i>Italic shape</i>
<code>\textsl{text}</code>	<code>\slshape text</code>	<i>Slanted shape</i>
<code>\textsc{text}</code>	<code>\scshape text</code>	SMALL CAPS SHAPE
<code>\emph{text}</code>	<code>\em text</code>	<i>Emphasized</i>
<code>\textnormal{text}</code>	<code>\normalfont text</code>	Document font
<code>\underline{text}</code>		<u>Underline</u>

The declarations command should be used in the form `\rmfamily text`, or without braces to affect the entire document.

Font size To specify font size use following commands, for example to get "This Document Created by Rakesh" use `\tiny This \scriptsize Document \small Created \large by \Large Rakesh`.

<code>\tiny</code>	tiny	<code>\Large</code>	Large
<code>\scriptsize</code>	scriptsize	<code>\LARGE</code>	LARGE
<code>\footnotesize</code>	footnotesize	<code>\huge</code>	huge
<code>\small</code>	small	<code>\Huge</code>	Huge
<code>\normalsize</code>	normalsize		
<code>\large</code>	large		

These are declarations and should be used in the form `\small ...`, or without braces to affect the entire document.

Tabular environments

`\=` Set tab stop. `\>` Go to tab stop.

Tab stops can be set on "invisible" lines with `\kill` at the end of the line. Normally `\` is used to separate lines.

tabular environment

```
\begin{array}[pos]{cols}
\begin{tabular}[pos]{cols}
\begin{tabular*}[width][pos]{cols}
```

tabular column specification

l	Left-justified column.
c	Centered column.
r	Right-justified column.
p{width}	Same as <code>\parbox[t]{width}</code> .
	Inserts a vertical line between columns.

tabular elements

<code>\hline</code>	Horizontal line between rows.
<code>\cline{x-y}</code>	Horizontal line across columns x through y .
<code>\multicolumn{n}{cols}{text}</code>	A cell that spans n columns, with $cols$ column specification.

A Tabular Example

To get below table

Col1	Col2	Col2	col4
1	6	87837	am
12	7	78	Rakesh is
3	55	778	Math is beautiful
5	88	788	Department

use following code.

```
\begin{tabular}{|l|l|c|r|l|}
\hline
Col1 & Col2 & Col2 & Col3 & \ [0.5ex]
\hline\hline
1 & 6 & 87837 & 787 & \
\hline
12 & 7 & 78 & 5415 & \
\hline
3 & 55 & 778 & 7507 & \
\hline
224 & 545 & 18744 & 7560 & \
\hline
5 & 88 & 788 & 6344 & \ [1ex]
\hline
\end{tabular}
```

To use `\multicolumn{n}{cols}{text}` and `\multirow{n}{cols}{text}` you have to use package `\usepackage{multicol}` and `\usepackage{multirow}`, respectively.

col1	col2	col3
Multiple row	cell2	cell3
	cell5	cell6
	cell8	cell9

```
\begin{tabular}{|c|c|c|c|}
\hline
col1 & col2 & col3 & \
\hline
\multirow{3}{4em}{Multiple row} & cell2 & cell3 & \
& cell5 & cell6 & \
& cell8 & cell9 & \
\hline
\end{tabular}
```

Document Styling

Lists

<code>\begin{enumerate}</code>	Numbered list.
<code>\begin{itemize}</code>	Bulleted list.
<code>\begin{description}</code>	Description list.
<code>\item text</code>	Add an item.
<code>\item[x] text</code>	Use x instead of normal bullet or number. Required for descriptions.

References

marker have to be an unique name with respect to different marking position.

<code>\label{marker}</code>	Set a marker for cross-reference, often of the form <code>\label{sec:item}</code> .
<code>\ref{marker}</code>	Give section/body number of marker.
<code>\pageref{marker}</code>	Give page number of marker.
<code>\footnote{text}</code>	Print footnote at bottom of page.

Floating Bodies

<code>\begin{table}[place]</code>	Add numbered table.
<code>\begin{figure}[place]</code>	Add numbered figure.
<code>\begin{equation}[place]</code>	Add numbered equation.
<code>\caption{text}</code>	Caption for the body.

The *place* is a list valid placements for the body. $t=top$, $h=here$, $b=bottom$, $p=separate\ page$, $!=place\ even\ if\ ugly$. Captions and label markers should be within the environment.

Justification The declarations command should be used in the form `\{centering text\}`, or without braces to affect the entire document.

Environment	Declaration
<code>\begin{center}</code>	<code>\centering</code>
<code>\begin{flushleft}</code>	<code>\raggedright</code>
<code>\begin{flushright}</code>	<code>\raggedleft</code>

Sample L^AT_EX document The following simple code will generate a nice document.

```
\documentclass[11pt]{article}
\usepackage{fullpage}
\title{My Title Goes Here}
\author{My Name}
\begin{document}
\maketitle

\section{section}
\subsection*{subsection without number}
text \textbf{bold text} text. Some math:  $2+2=5$ 
\subsection{subsection}
text \emph{emphasized text} text.
discovered the structure of Mathematics.
```

A table:

```
\begin{table}[!th]
\begin{tabular}{|l|c|r|}
\hline
first & row & data \\
second & row & data \\
\hline
\end{tabular}
\caption{This is the caption}
\label{ex:table}
\end{table}
```

The table is numbered `\ref{ex:table}`.
`\end{document}`

For more See also the following site for any help:

L ^A T _E X Symbols	mirror.ctan.org/info/symbols/comprehensive
DeT _E Xify	detexify.kirelabs.org/classify.html
T _E XStack Exchange	tex.stackexchange.com
ShareL ^A T _E X	sharelatex.com/learn
Wiki Book	en.wikibooks.org/wiki/LaTeX