

## Charu Monga

With research interest in cross disciplinary domain and passion towards animation design, Charu Monga is a researcher with tilted interest in designing animations, film-making and games. Her current research aims to investigate variety of animation techniques to promote crafts, culture, tradition and empower educational areas. She uses animation techniques, films, videos, illustration, stories, technology, participatory approaches to express her design concepts.

She has taught at FTII-Pune, College of Arts-Delhi, NIFT-Kangra and worked as a game designer, animator and illustrator for various organizations. She has been associated with World Health Partners, Group Delphoenix, IDC-IIT Bombay, Foundation 9 Entertainment and Digikriti Entertainment for multiple research projects. Her work has been sponsored by Red-Cross Society, UNIFEM to exhibit in galleries such as Romain Rolland, Habitat Center and Lalit kala Academy to name a few. She was involved in cross-cultural researches on communication, design education paradigms and creativity methods, and has presented it in India and abroad.