

**MA 515: Introduction to Algorithms &  
MA353 : Design and Analysis of Algorithms  
[3-0-0-6]**

**Lecture 2**

[http://www.iitg.ernet.in/psm/indexing\\_ma353/y09/index.html](http://www.iitg.ernet.in/psm/indexing_ma353/y09/index.html)

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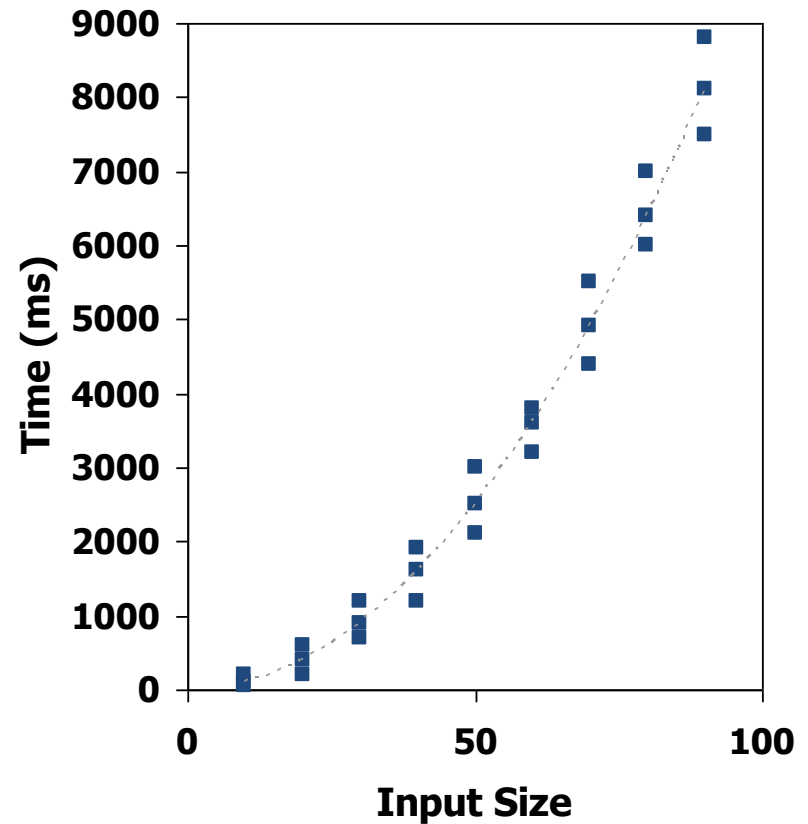
**Dept. of Mathematics, IIT Guwahati**

Mon 10:00-10:55 Tue 11:00-11:55 Fri 9:00-9:55

Class Room : 2101

# Experimental Studies

- Write a program implementing the algorithm.
- Run the program with inputs of varying size and composition.
- Use a method like `System.currentTimeMillis() / time_t` to get an accurate measure of the actual running time.
- Plot the results.



# Limitations of Experiments

- It is necessary to implement the algorithm, which may be difficult.
- Results may not be indicative of the running time on other inputs not included in the experiment.
- In order to compare two algorithms, the same hardware and software environments must be used.

# Theoretical Analysis

- Uses a high-level description of the algorithm instead of an implementation.
- Characterizes running time as a function of the input size,  $n$ .
- Takes into account all possible inputs.
- Allows us to evaluate the speed of a algorithm independent of the hardware/software environment.

# Pseudocode

- High-level description of an algorithm.
- More structured than English prose.
- Less detailed than a program.
- Preferred notation for describing algorithms.
- Hides program design issues.

**Example:**

**Find max element of an array:**

**Algorithm** *arrayMax(A, n)*

**Input** array *A* of *n* integers

**Output** maximum element of *A*

```
currentMax <- A[0]
```

```
for i <- 1 to n - 1 do
```

```
    if A[i] > currentMax then
```

```
        currentMax <- A[i]
```

```
return currentMax
```

# Pseudocode Details

- Control flow
  - **if ... then ... [else ...]**
  - **while ... do...**
  - **repeat... until...**
  - **for ... do...**
- Indentation replaces braces
- Method declaration
- Method call
- Return value
- Expression
  - assignment
  - equality testing etc.

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# The Random Access Machine (RAM) Model

- Machine-independent algorithm design depends upon a hypothetical computer called the *Random Access Machine* or RAM.
  - Each "simple" operation (+, \*, -, =, if, call) takes exactly 1 time step.
  - Loops and subroutines are *not* considered simple operations. Instead, they are the composition of many single-step operations.
  - Each memory access takes exactly one time step, and we have as much memory as we need.
  - The RAM model takes no notice of whether an item is in cache or on the disk, which simplifies the analysis.

# Primitive Operations

- Examples:
  - Evaluating an expression
  - Assigning a value to a variable
  - Indexing into an array
  - Calling a method
  - Returning from a method
- Basic computations performed by an algorithm
- Identifiable in pseudocode
- Largely independent from the programming language
- Exact definition not important
- Assumed to take a constant amount of time in the RAM model



# Counting Primitive Operations

- By inspecting the pseudocode, we can determine the maximum number of primitive operations executed by an algorithm, as a function of the input size.

<b>Algorithm</b> <i>arrayMax</i> ( <i>A</i> , <i>n</i> )	# operations
<i>currentMax</i> ← <i>A</i> [0]	2
<b>for</b> ( <i>i</i> = 1; <i>i</i> < <i>n</i> ; <i>i</i> ++)	$2n$
( <i>i</i> = 1 once, <i>i</i> < <i>n</i> <i>n</i> times, <i>i</i> ++ ( <i>n</i> -1) times)	
<b>if</b> <i>A</i> [ <i>i</i> ] > <i>currentMax</i> <b>then</b>	$2(n - 1)$
<i>currentMax</i> ← <i>A</i> [ <i>i</i> ]	$2(n - 1)$
<b>return</b> <i>currentMax</i>	1
	<b>Total</b> $6n - 1$

# Estimating Running Time

- Algorithm *arrayMax* executes  $6n-1$  primitive operations in the worst case.

Define:

- $a$  = Time taken by the fastest primitive operation
- $b$  = Time taken by the slowest primitive operation
- Let  $T(n)$  be worst-case time of *arrayMax*.  
Then  $a(6n-1) \leq T(n) \leq b(6n-1)$
- Hence, the running time  $T(n)$  is bounded by two linear functions.

# Growth Rate of Running Time

- Changing the hardware/ software environment
  - Affects  $T(n)$  by a constant factor, but
  - Does not alter the growth rate of  $T(n)$
- The linear growth rate of the running time  $T(n)$  is an intrinsic/basic property of algorithm *arrayMax*

# The Growth Rate of the Six Popular functions

$n$	$\log n$	$n$	$n \log n$	$n^2$	$n^3$	$2^n$
4	2	4	8	16	64	16
8	3	8	24	64	512	256
16	4	16	64	256	4,096	65,536
32	5	32	160	1,024	32,768	4,294,967,296
64	6	64	384	4,094	262,144	$1.84 * 10^{19}$
128	7	128	896	16,384	2,097,152	$3.40 * 10^{38}$
256	8	256	2,048	65,536	16,777,216	$1.15 * 10^{77}$
512	9	512	4,608	262,144	134,217,728	$1.34 * 10^{154}$
1024	10	1,024	10,240	1,048,576	1,073,741,824	$1.79 * 10^{308}$