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## Prove that 2SAT is in P

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We propose the following polynomial time algorithm to decide whether a given 2SAT expression is satisfiable or not.

Consider a 2CNF formula  $\Psi$  with  $n$  variables and  $m$  clauses. We will show that 2SAT is polynomial-time decidable by constructing a graph and using path searches in the graph.

### CONSTRUCTION

Create a graph  $G = (V, E)$  with  $2n$  vertices. Intuitively, each vertex resembles a true or not true literal for each variable in  $\Psi$ . For each clause  $(a \vee b)$  in  $\Psi$ , where 'a' and 'b' are literals, create a directed edge from  $\neg a$  to 'b' and from  $\neg b$  to 'a'. These edges mean that if 'a' is not true, then 'b' must be true and vice-versa. That is, there exists a directed edge  $(\alpha, \beta)$  in  $G$  iff there exists a clause  $(\neg \alpha \vee \beta)$  in  $\Psi$ .

For example, the following 2CNF  $\Psi$  leads to the graph in Fig.1

$$\Psi = (\neg x \vee y) \wedge (\neg y \vee z) \wedge (x \vee \neg z) \wedge (z \vee y)$$

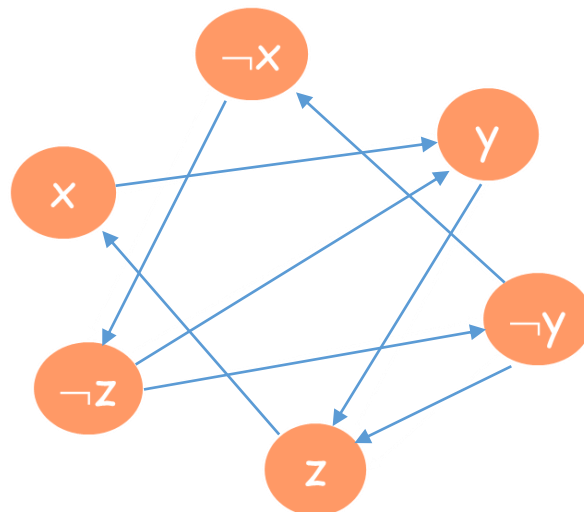


Fig. 1

**CLAIM 1** – If  $G$  contains a path from  $\alpha$  to  $\beta$ , then it also contains a path from  $\neg\beta$  to  $\neg\alpha$ .

**PROOF** – Let the path from  $\alpha$  to  $\beta$  be  $\alpha \rightarrow P_1 \rightarrow P_2 \rightarrow \dots \rightarrow P_k \rightarrow \beta$ .

Now, by construction of  $G$ , if there's an edge  $(X, Y)$ , then there's also an edge  $(\neg Y, \neg X)$ . Hence, the edges  $(\neg\beta, \neg P_k), (\neg P_k, \neg P_{k-1}), \dots, (\neg P_2, \neg P_1), (\neg P_1, \neg\alpha)$ . Hence, there is a path from  $\neg\beta$  to  $\neg\alpha$ .

**CLAIM 2** – A 2CNF formula  $\Psi$  is **unsatisfiable** iff there exists a variable  $x$ , such that:

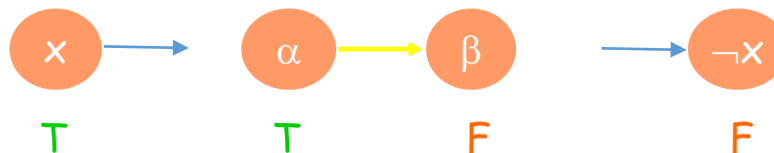
1. there is a path from  $x$  to  $\neg x$  in the graph
2. there is a path from  $\neg x$  to  $x$  in the graph

**PROOF** – (by contradiction)

Suppose there are path(s)  $x$  to  $\neg x$  and  $\neg x$  to  $x$  for some variable  $x$  in  $G$ , but there also exists a satisfying assignment  $\rho(x_1, x_2, \dots, x_n)$  for  $\Psi$ .

*Case#1:* Let  $\rho(x_1, x_2, \dots, x_n)$  be such that  $x = \text{TRUE}$ .

Let the path  $x$  to  $\neg x$  be  $x \rightarrow \dots \rightarrow \alpha \rightarrow \beta \rightarrow \dots \rightarrow \neg x$ .



**Fig. 2**

Now, by construction, there is an edge between  $A$  to  $B$  in  $G$  iff there is a clause  $(\neg A \vee B)$  in  $\Psi$ . The edge from  $A$  to  $B$  represents that if  $A$  is TRUE, then  $B$  must be TRUE (for the clause to be TRUE). Now since  $x$  is true, all literals in path from  $x$  to  $\alpha$  (including  $\alpha$ ) must be TRUE. Similarly, all literals in the path from  $\beta$  to  $\neg x$  (including  $\beta$ ) must be FALSE (because  $\neg x = \text{FALSE}$ ). This results in an edge between  $\alpha$  and  $\beta$ , with  $\alpha = \text{TRUE}$  and  $\beta = \text{FALSE}$ . Consequently the clause  $(\neg \alpha \vee \beta)$  becomes FALSE, contradicting our assumption that there exists a satisfying assignment  $\rho(x_1, x_2, \dots, x_n)$  for  $\Psi$ .

*Case#2:* Let  $\rho(x_1, x_2, \dots, x_n)$  be such that  $x = \text{FALSE}$ . (Similar analysis)

Hence, by checking for the existence of a  $x$  to  $\neg x$  and/or  $\neg x$  to  $x$  path in the  $G$ , we can decide whether the corresponding 2CNF expression  $\Psi$  is satisfiable or not. The existence of a path from one node to another can be determined by trivial graph traversal algorithms like **BREADTH FIRST SEARCH** or **DEPTH FIRST SEARCH**. Both BFS and DFS take polynomial time of  $O(V + E)$  time, where  $V = \# \text{vertices}$  and  $E = \# \text{edges}$  in  $G$ . Hence proved that 2SAT is in P.

## COROLLARY

The same graph construction can be used to construct a satisfying assignment for  $\Psi$  (if it is satisfiable). The following Pseudo code highlights the algorithm.

1. Construct the graph  $G$  as described above and check if given 2CNF is satisfiable or not.
2. If given 2CNF is not satisfiable, return
3. Pick an unassigned literal  $\alpha$ , with no path from  $\alpha$  to  $\neg\alpha$ , and assign it TRUE.
4. Assign TRUE to all reachable vertices of  $\alpha$  and assign FALSE to their negations.
5. Repeat 3, 4 and 5 until all the vertices are assigned.